

FIG. 1

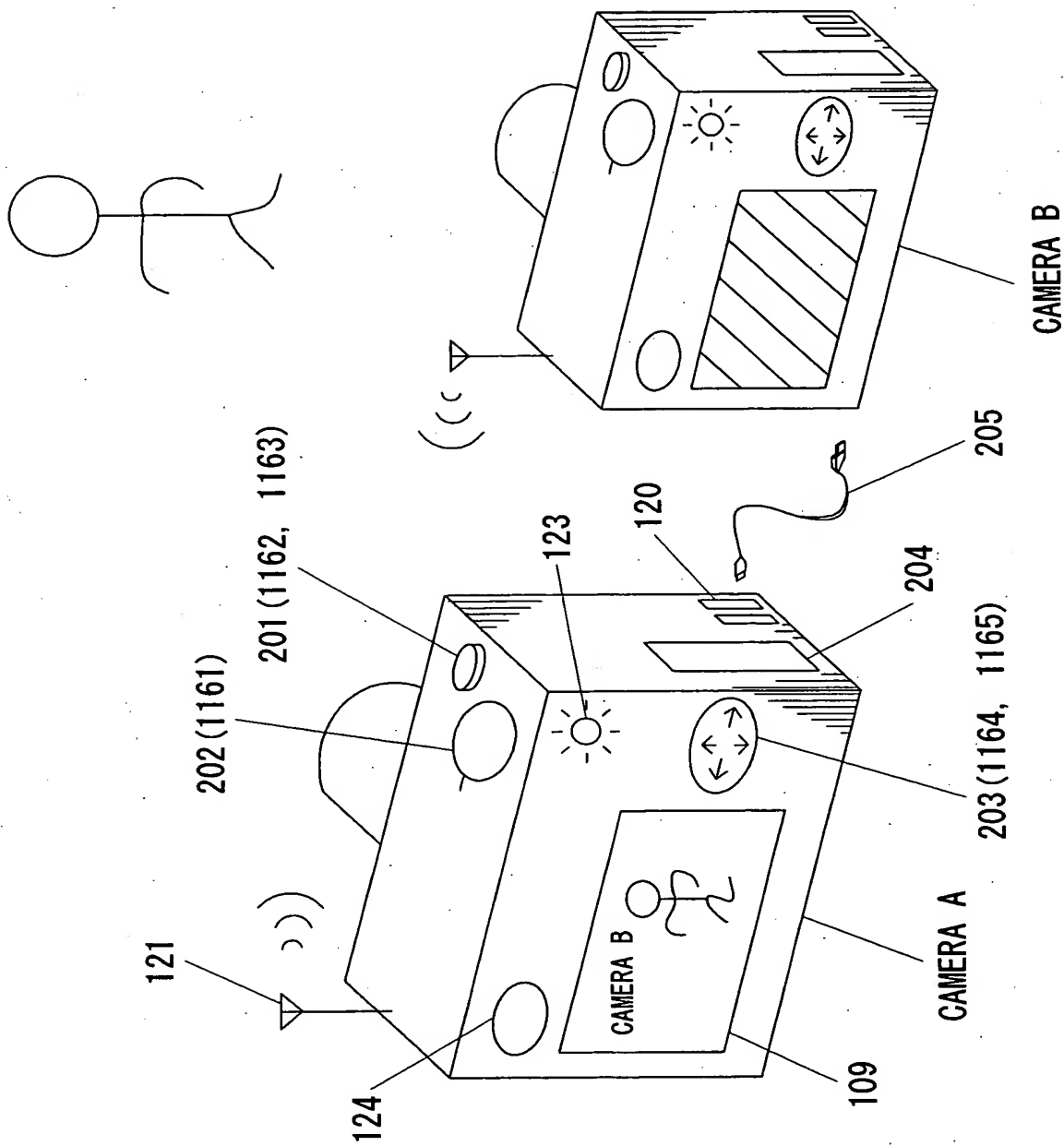


FIG. 2

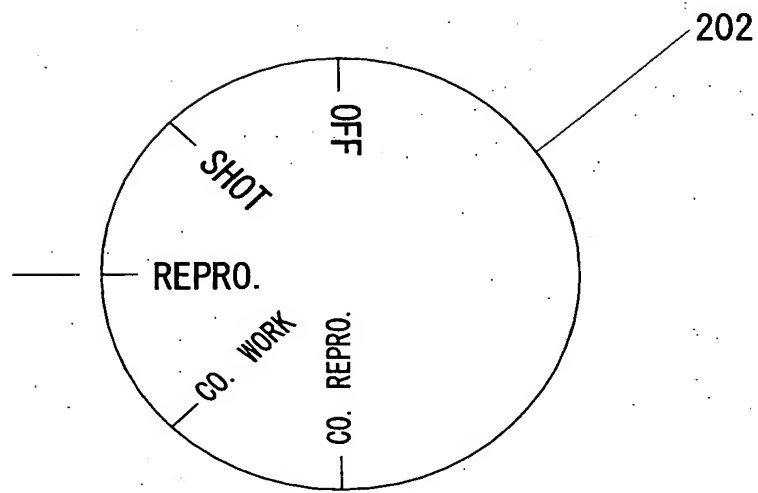


FIG. 3

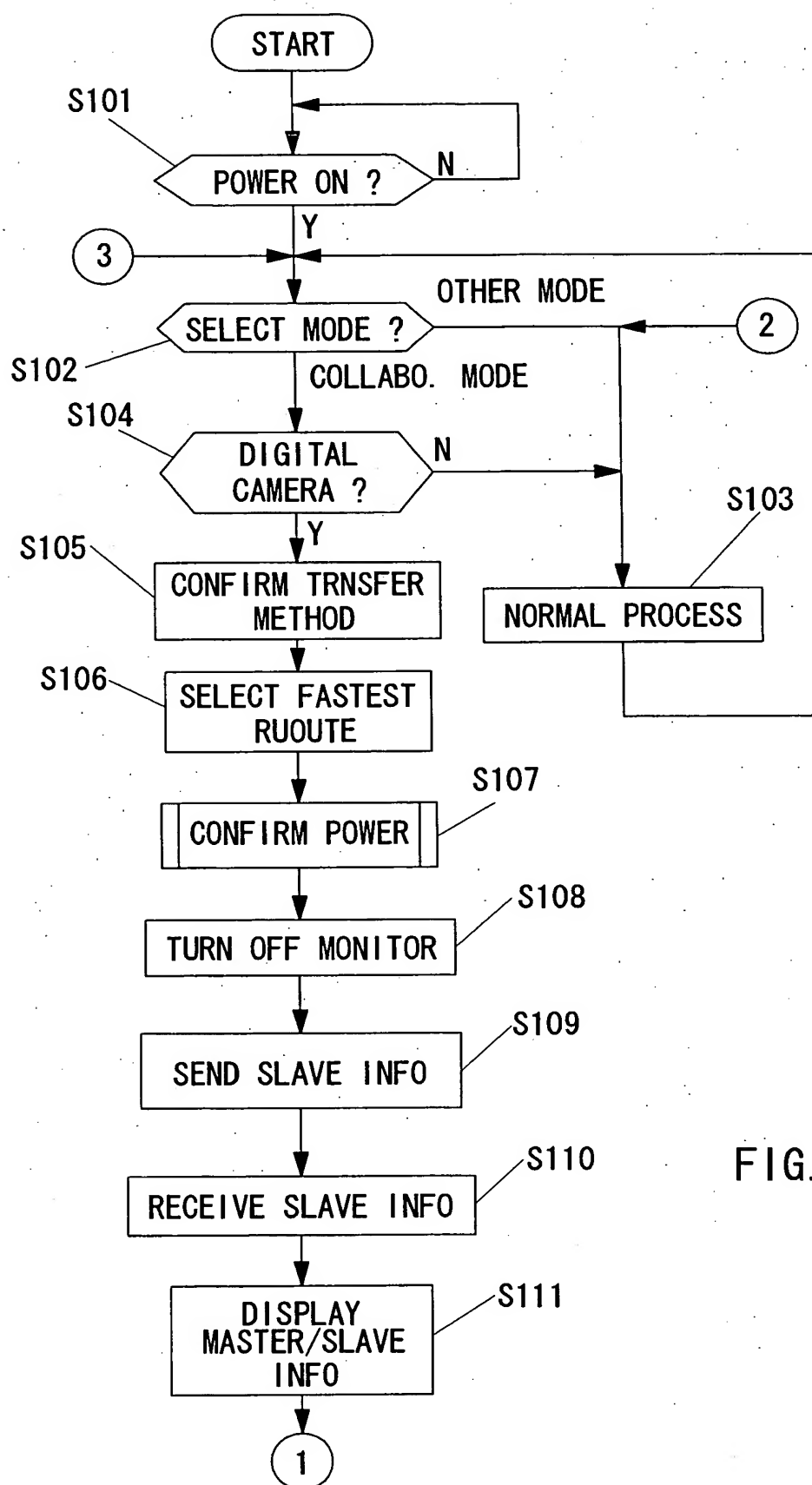


FIG. 4

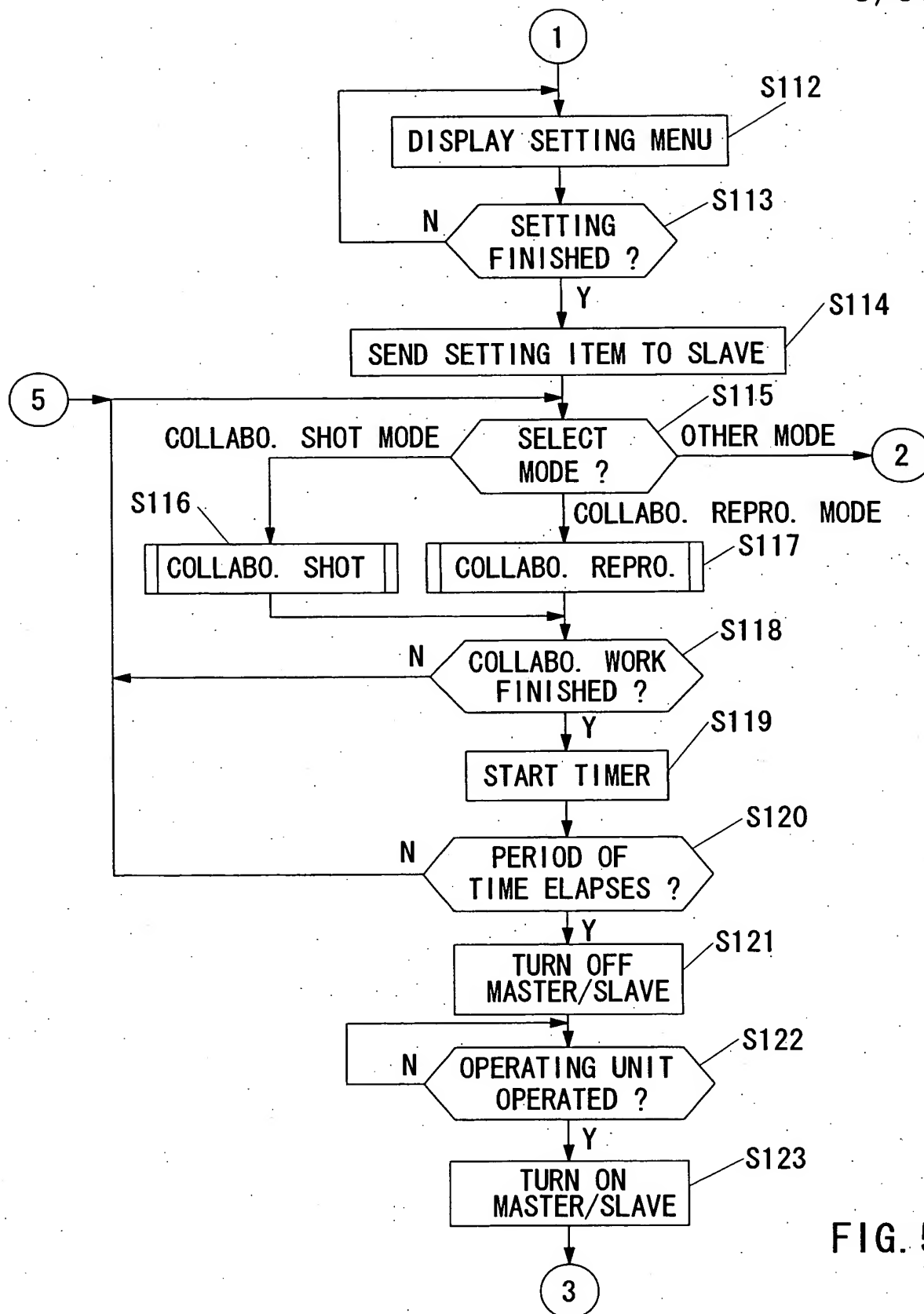


FIG. 5

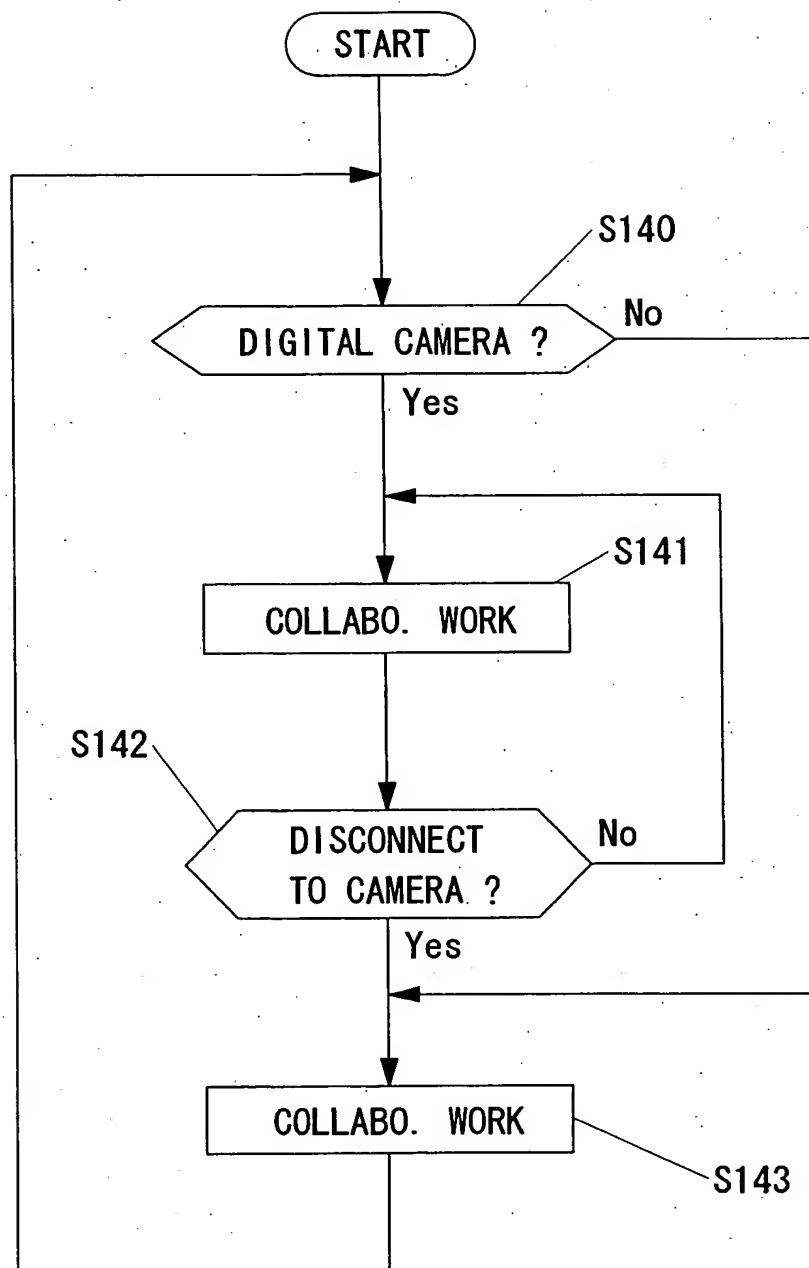


FIG. 6

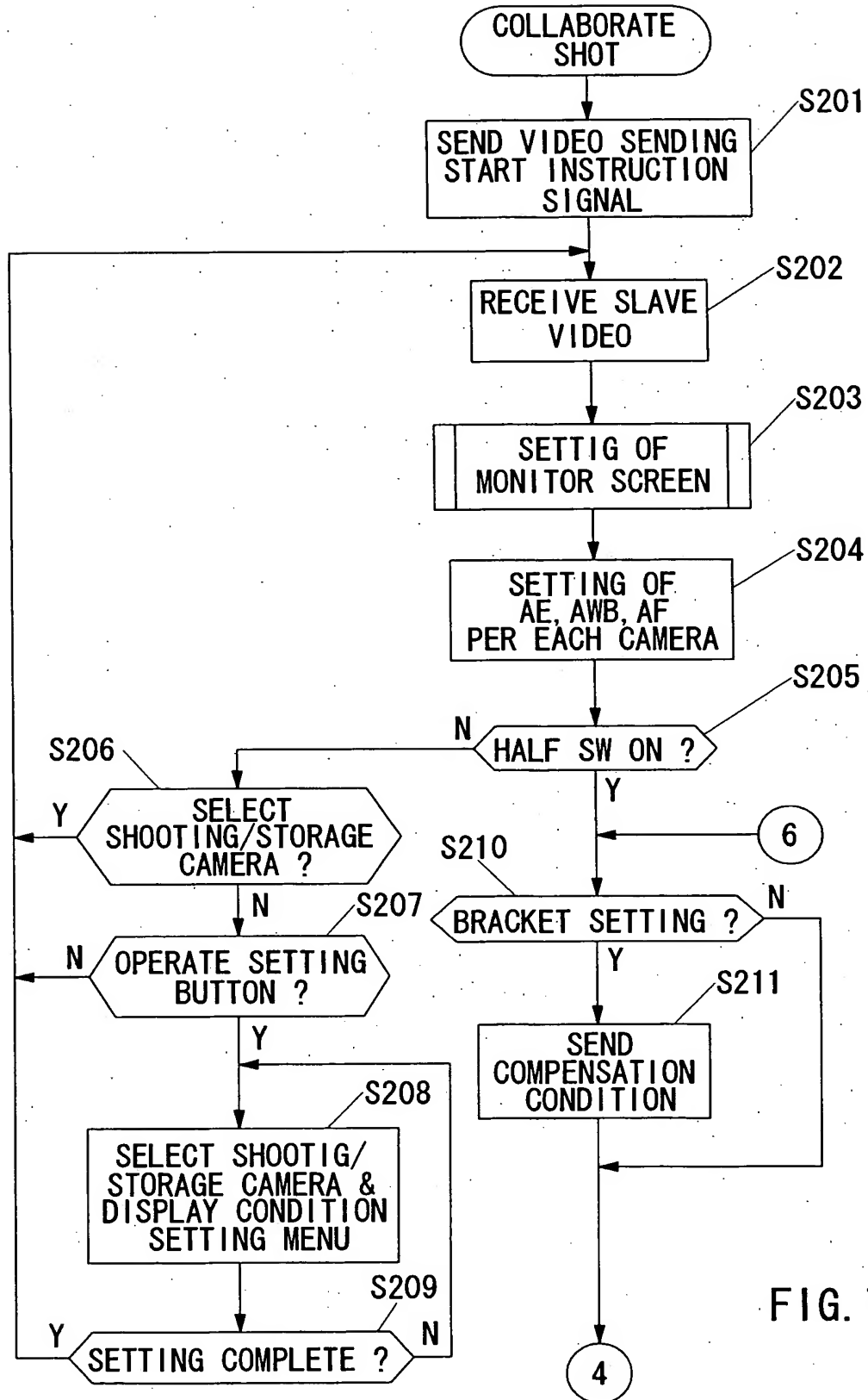


FIG. 7

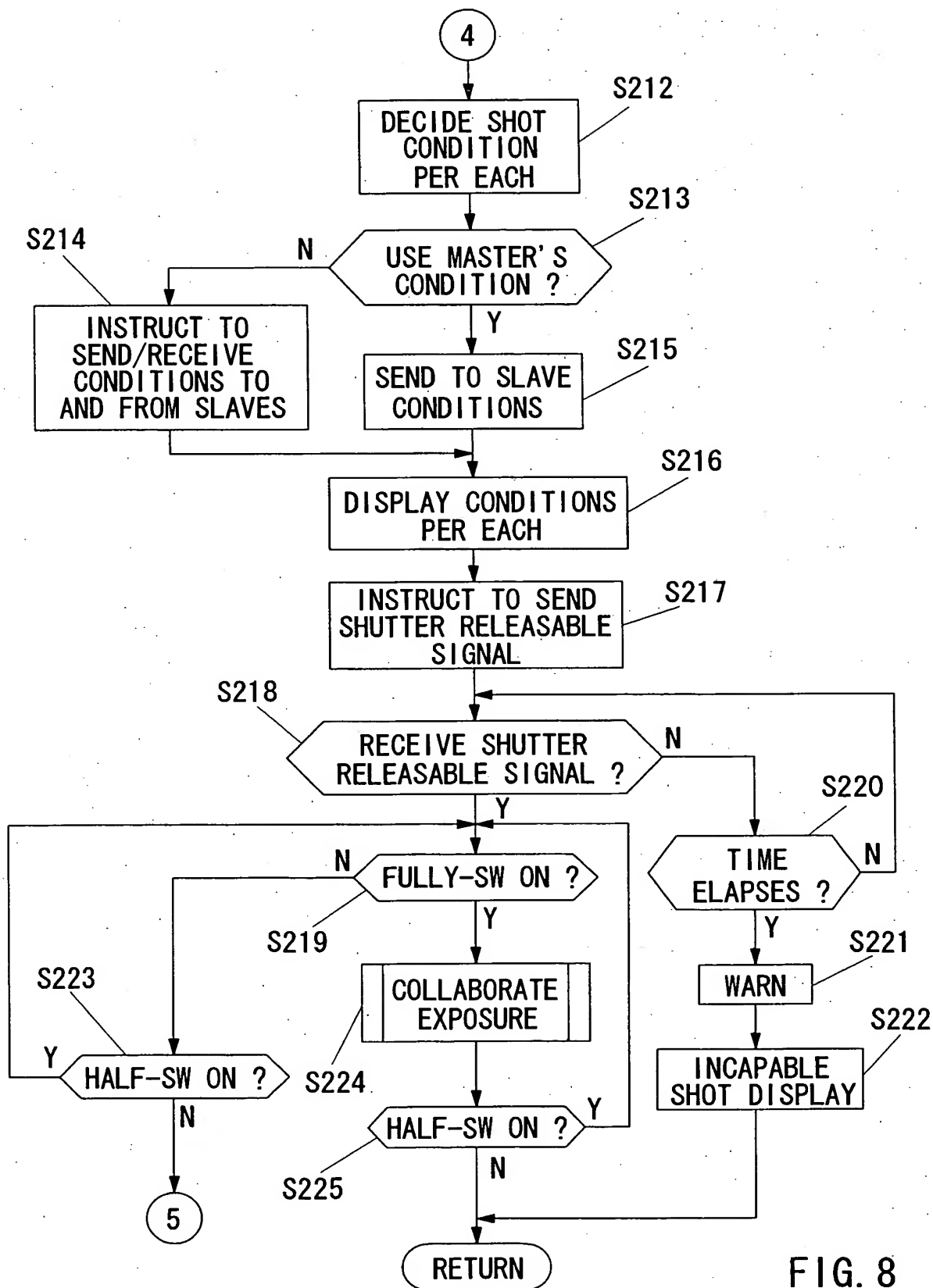


FIG. 8



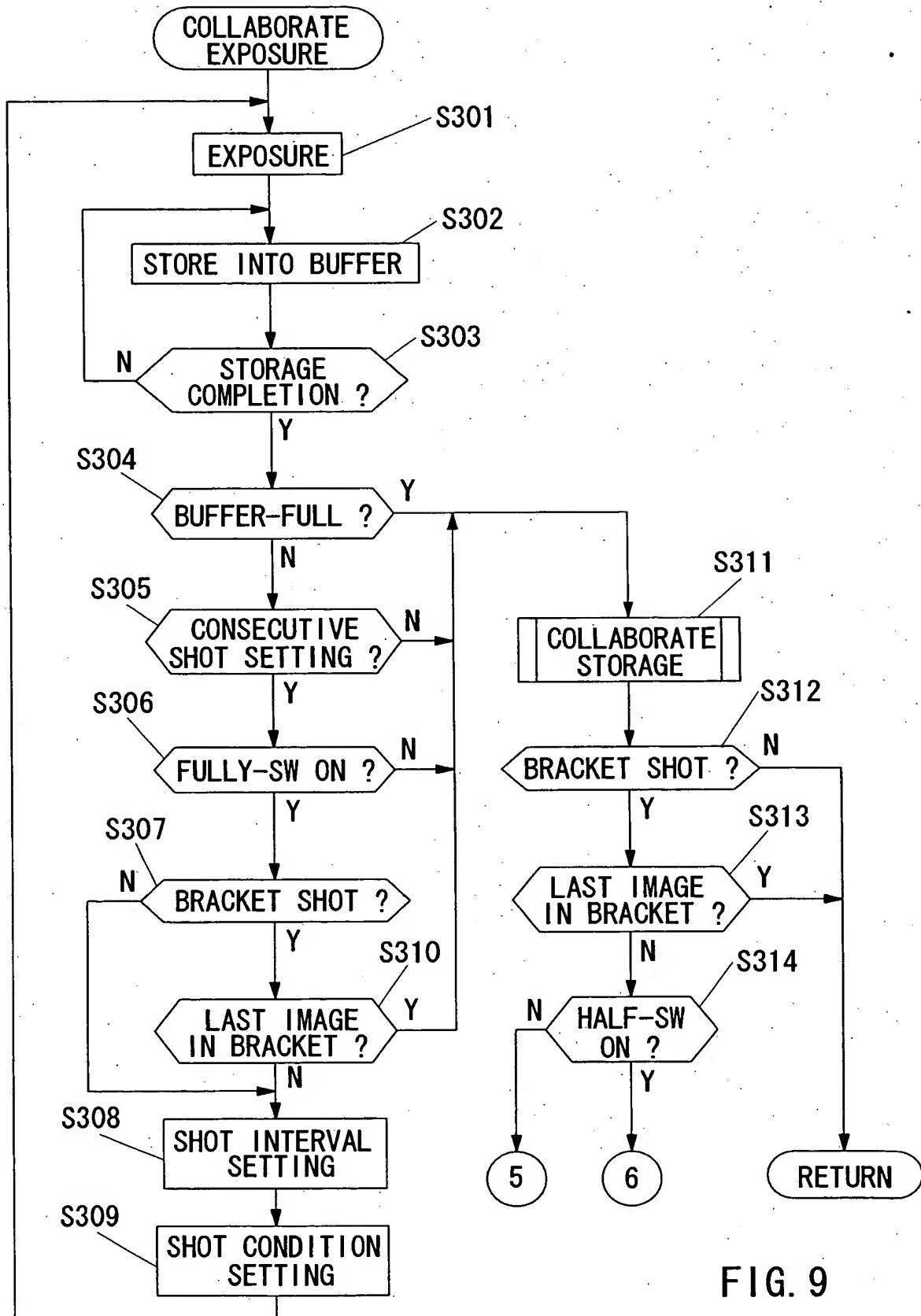


FIG. 9

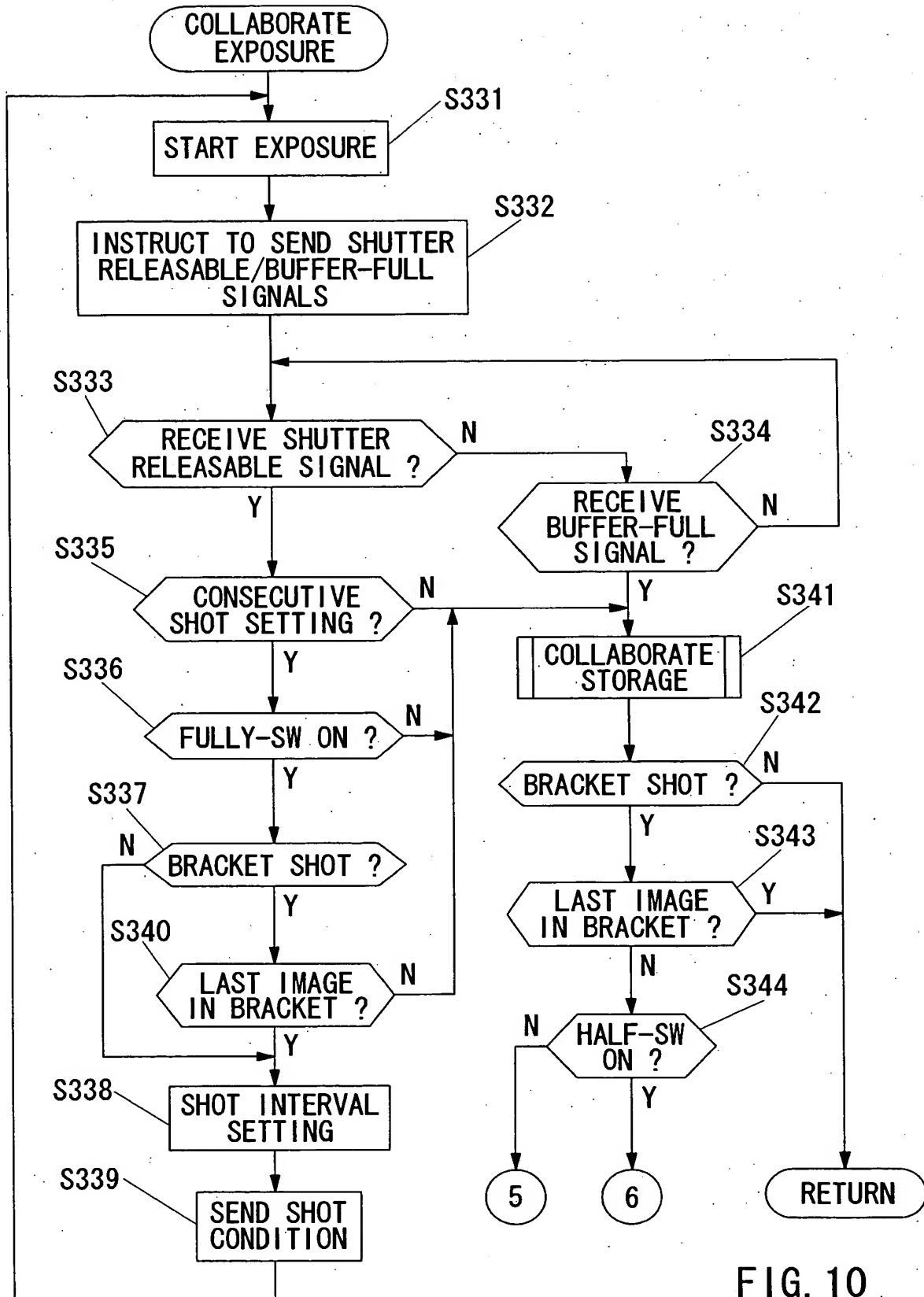


FIG. 10

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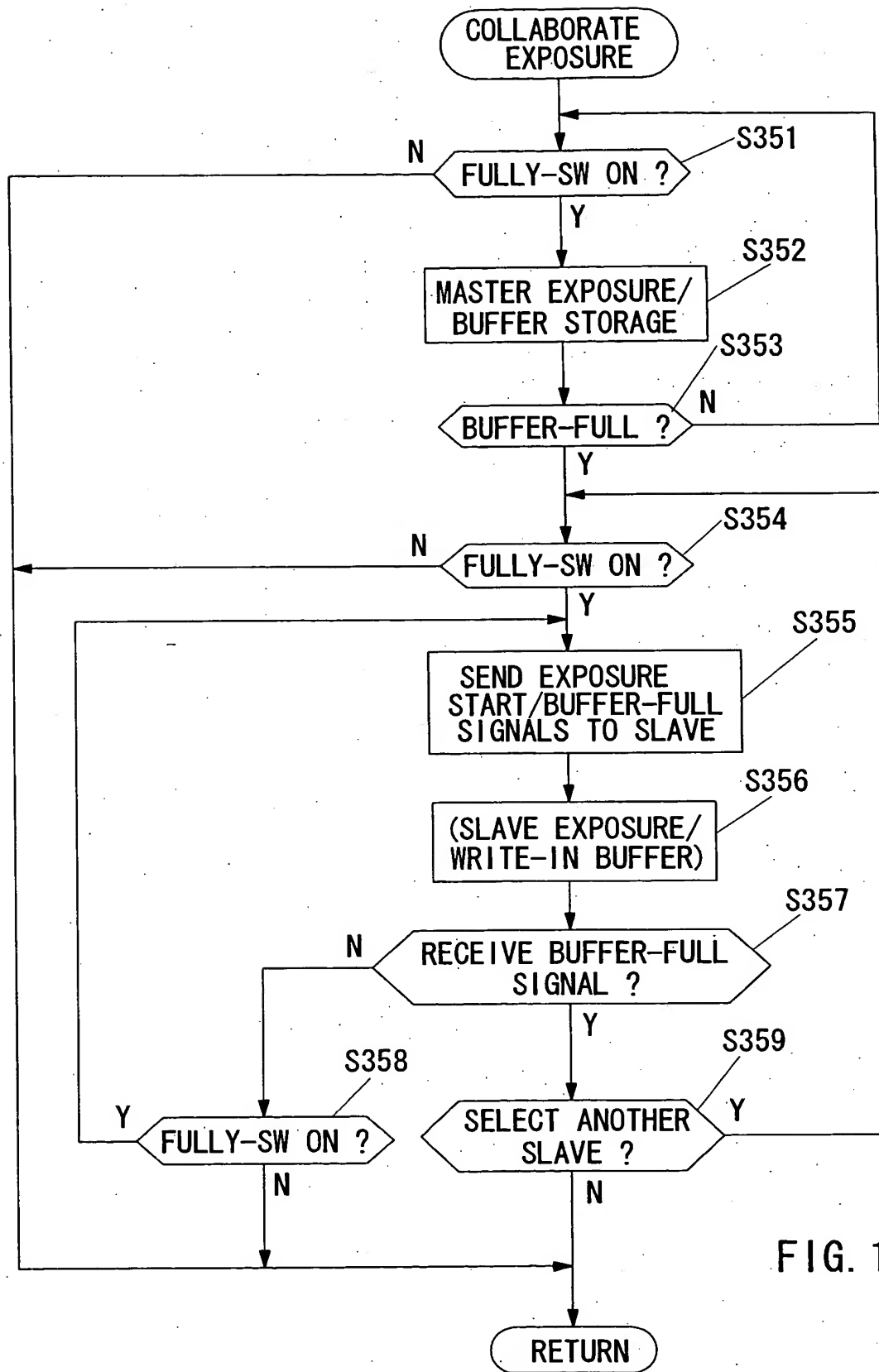


FIG. 11

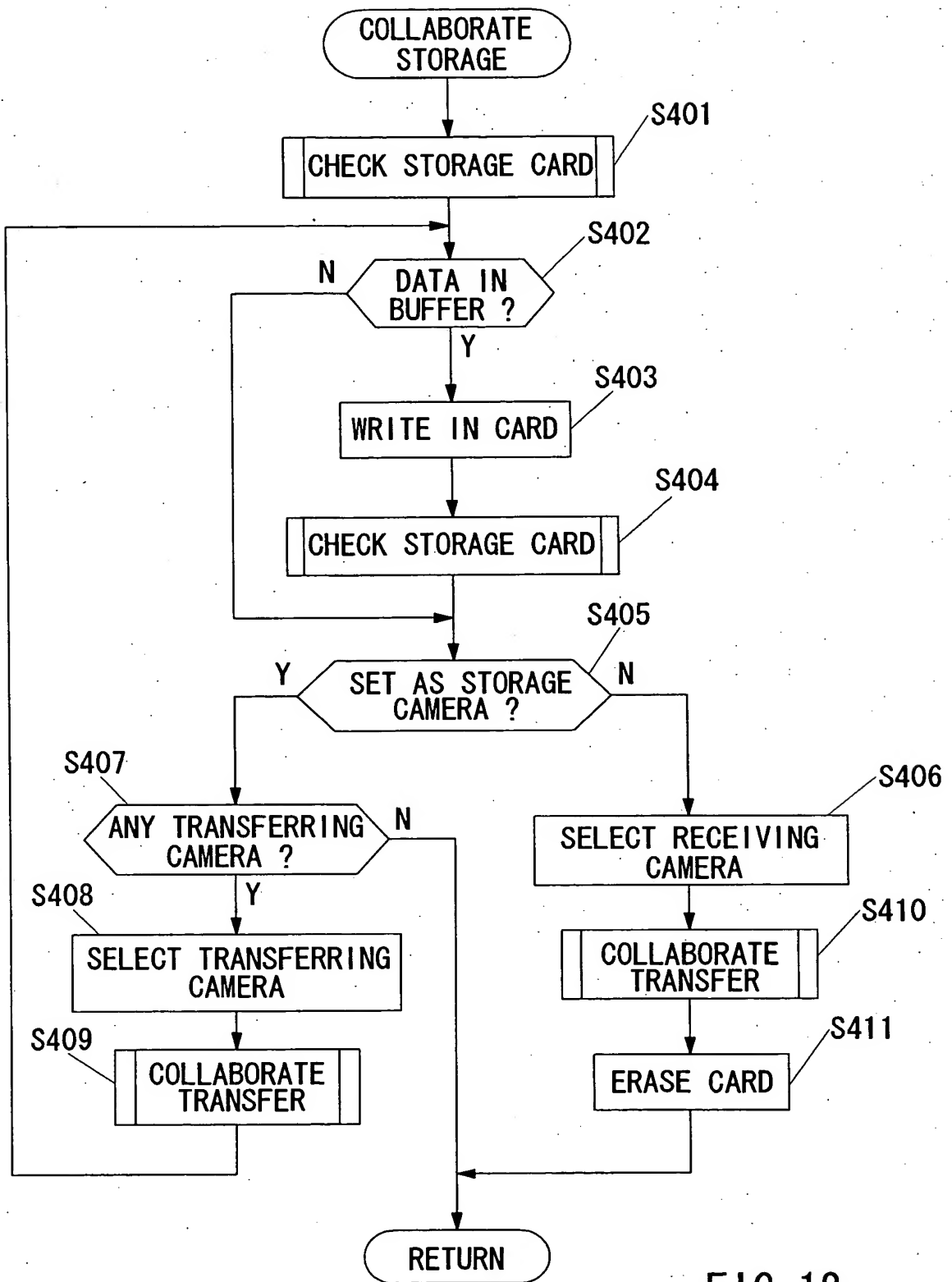


FIG. 12

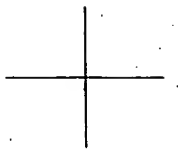


FIG. 13

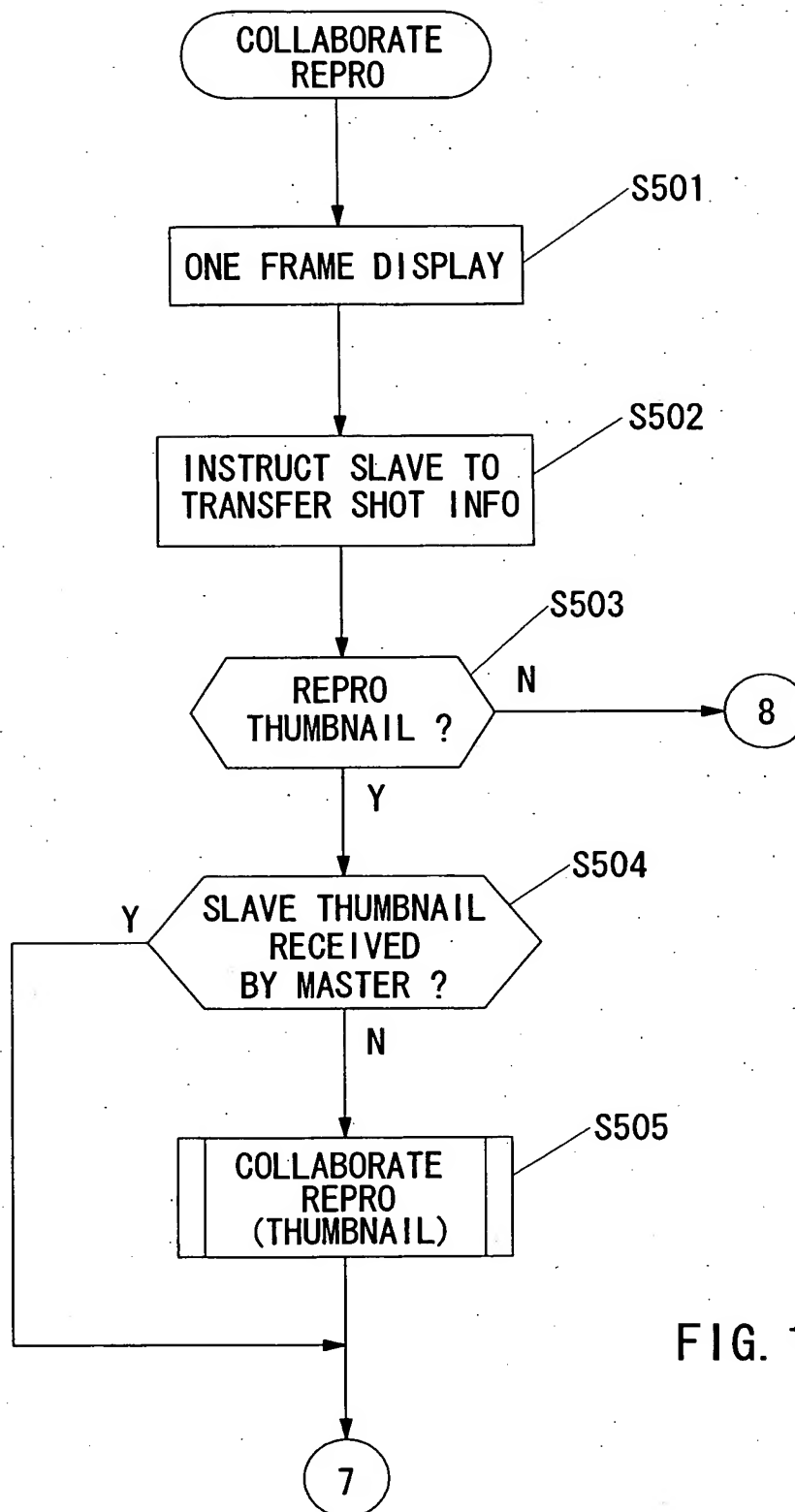


FIG. 14

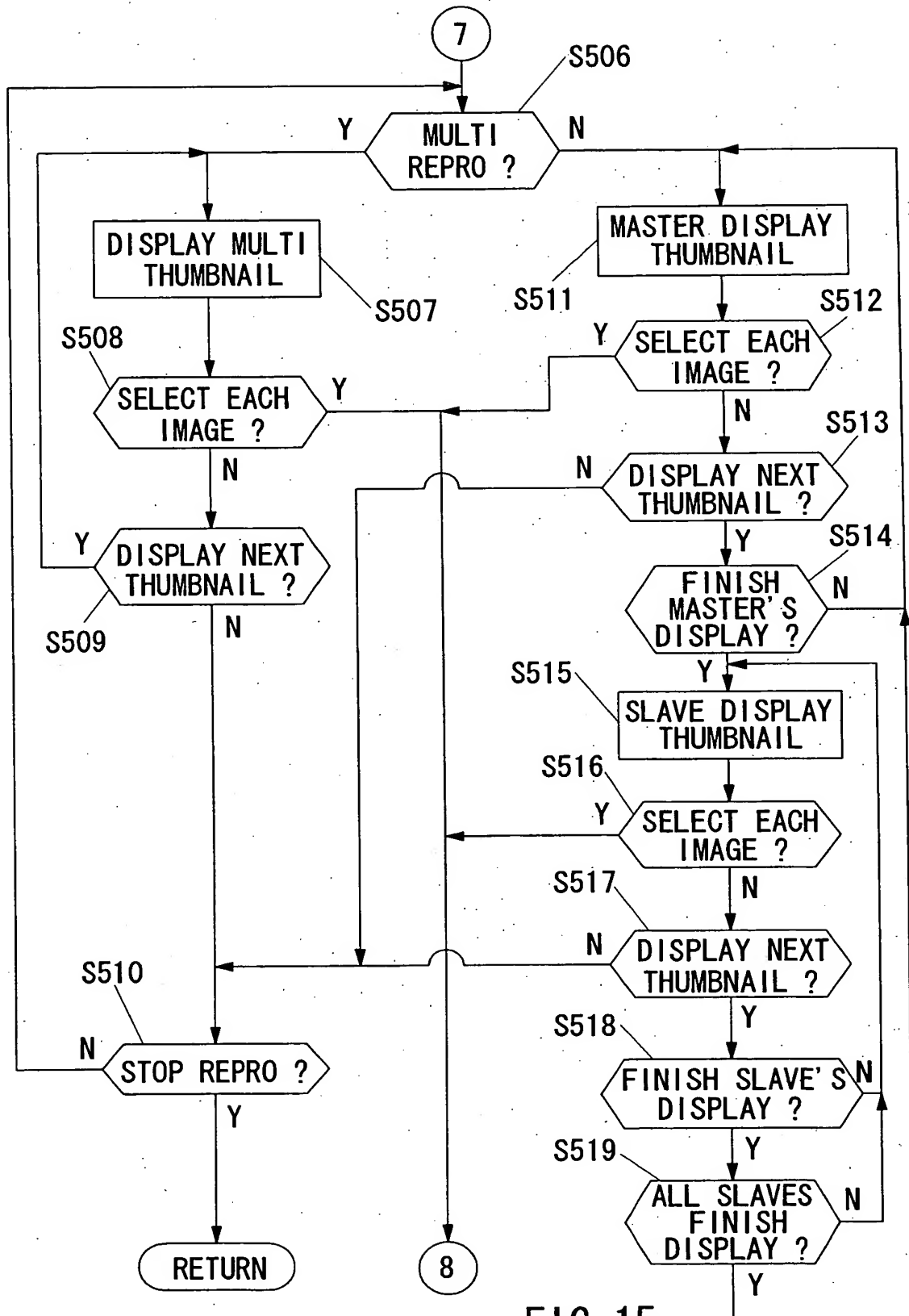


FIG. 15

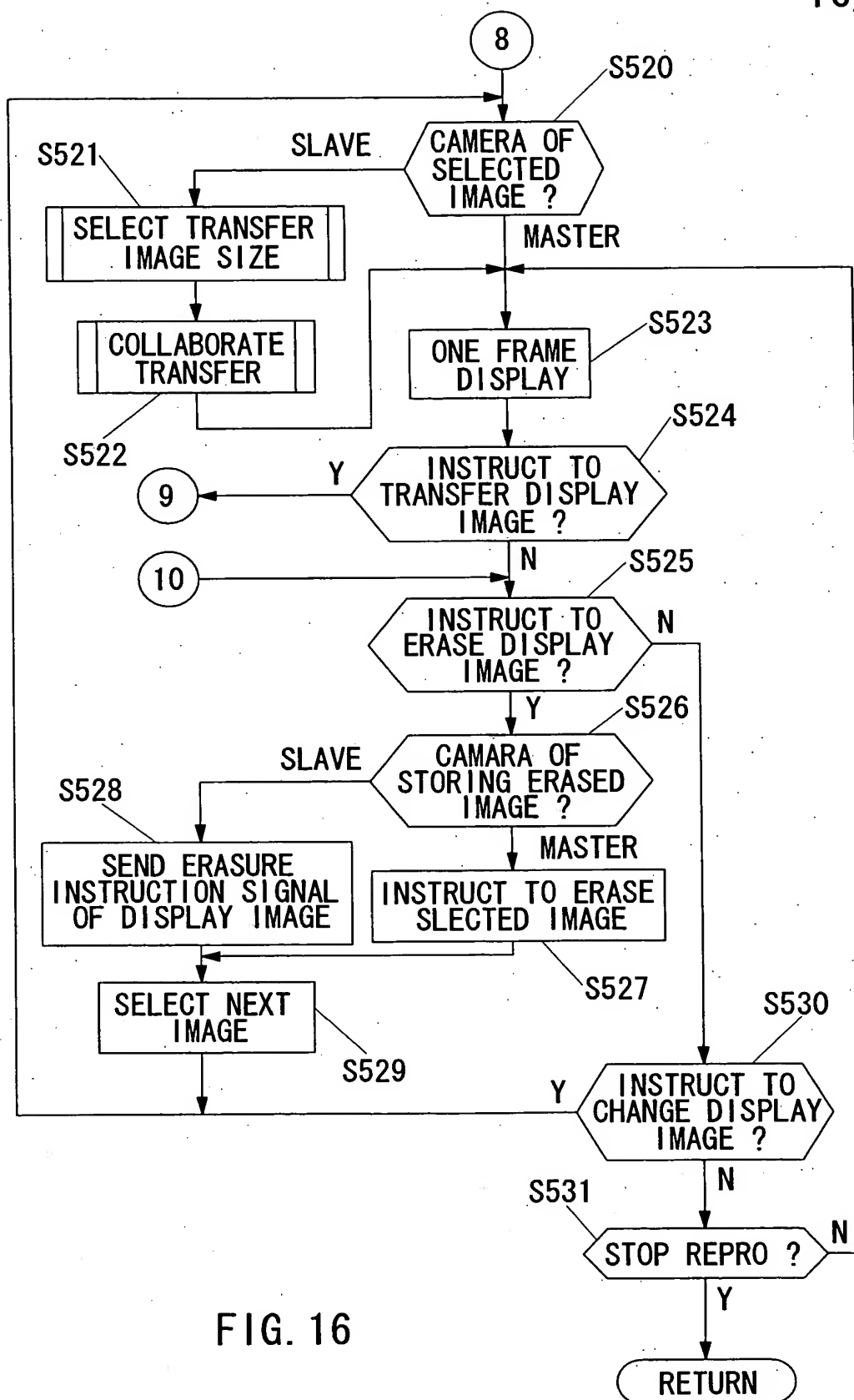


FIG. 16



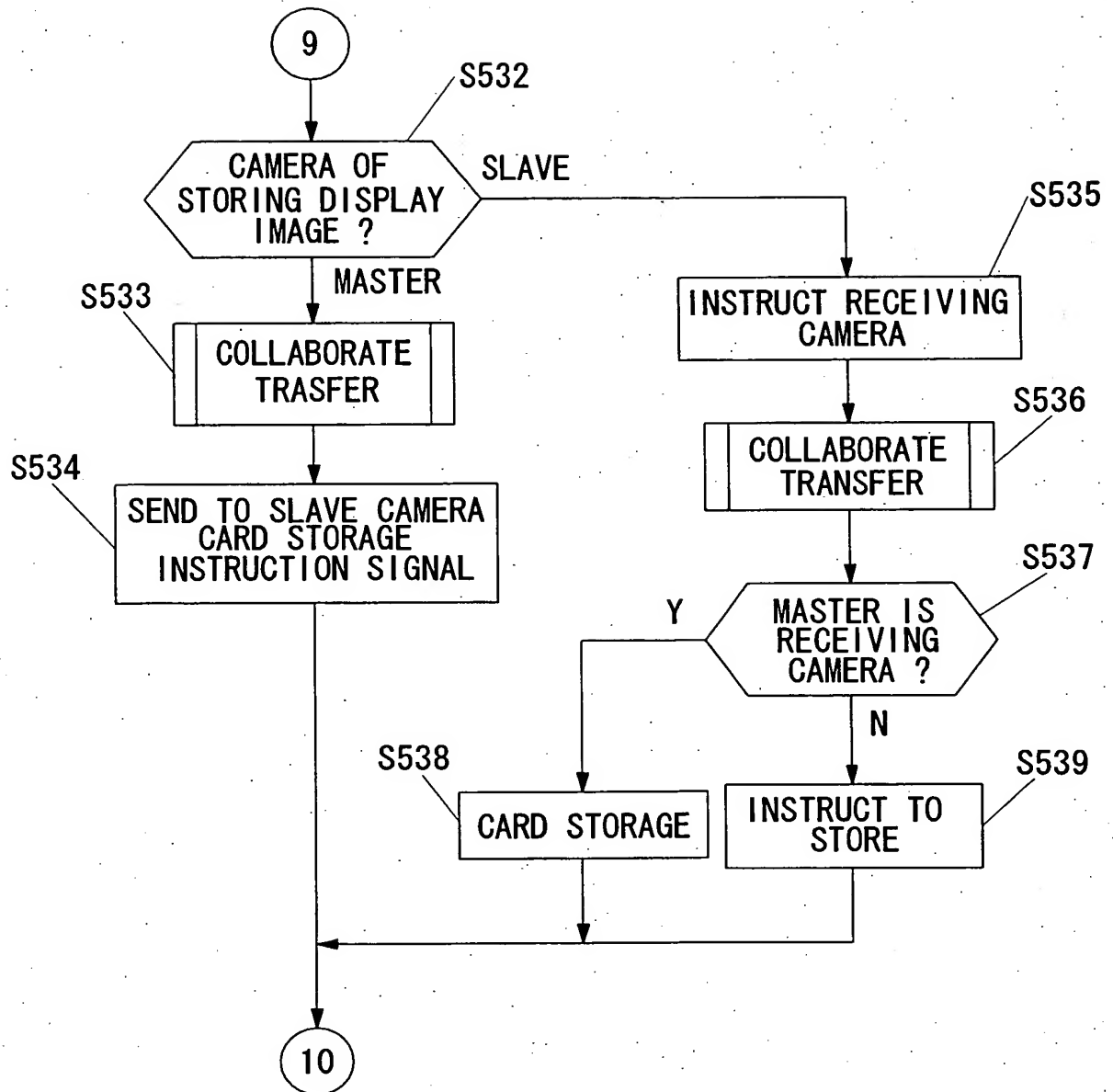


FIG. 17

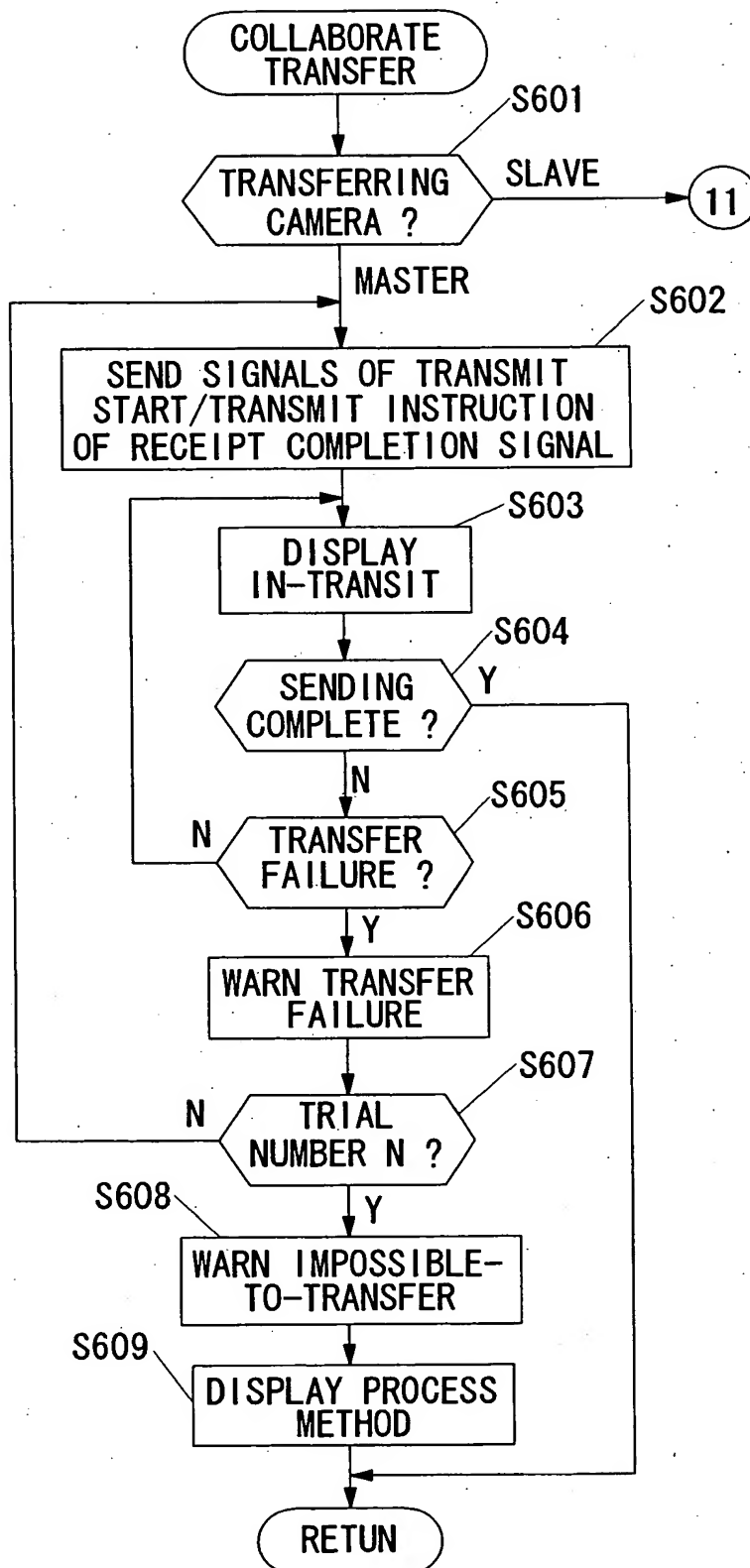


FIG. 18

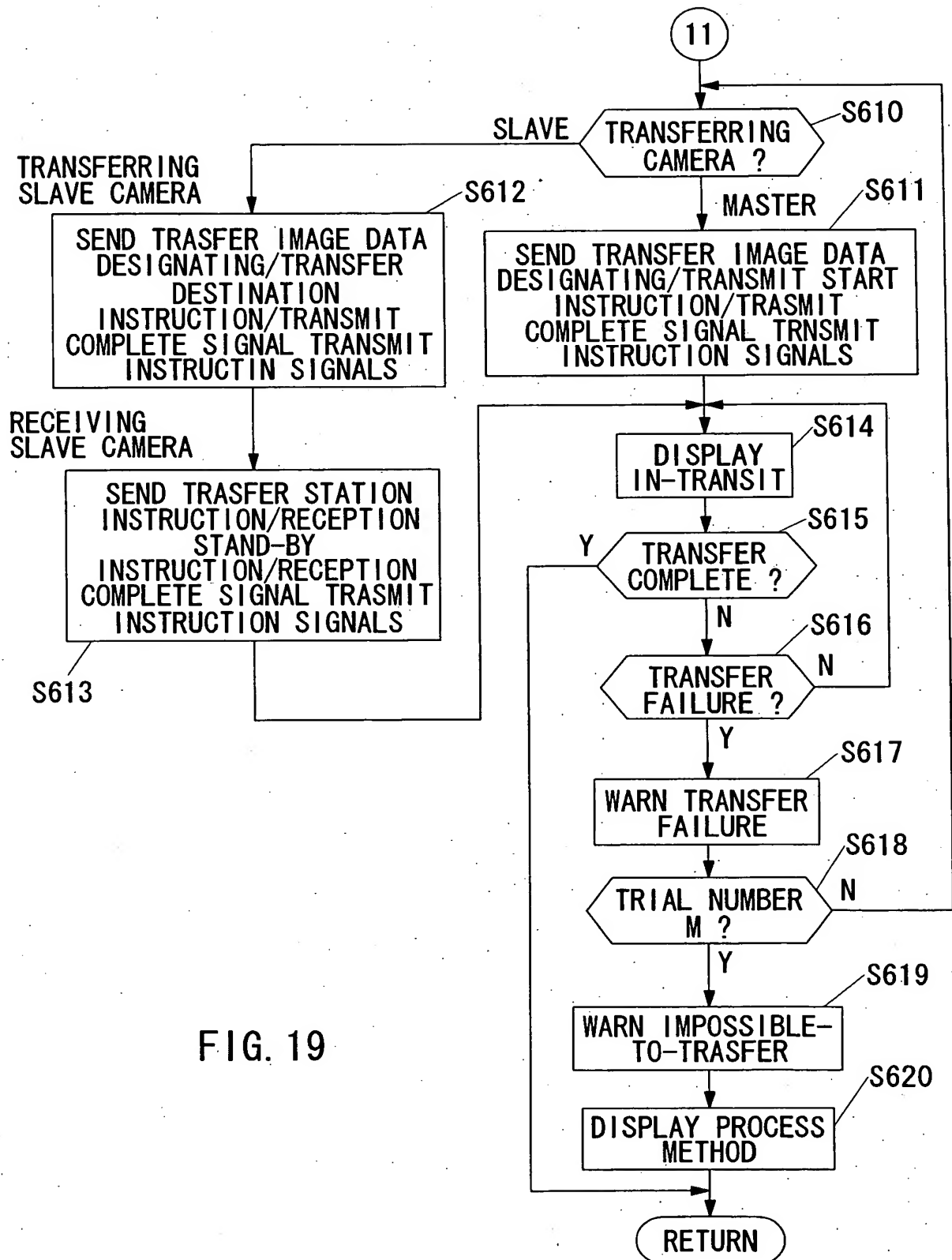


FIG. 19

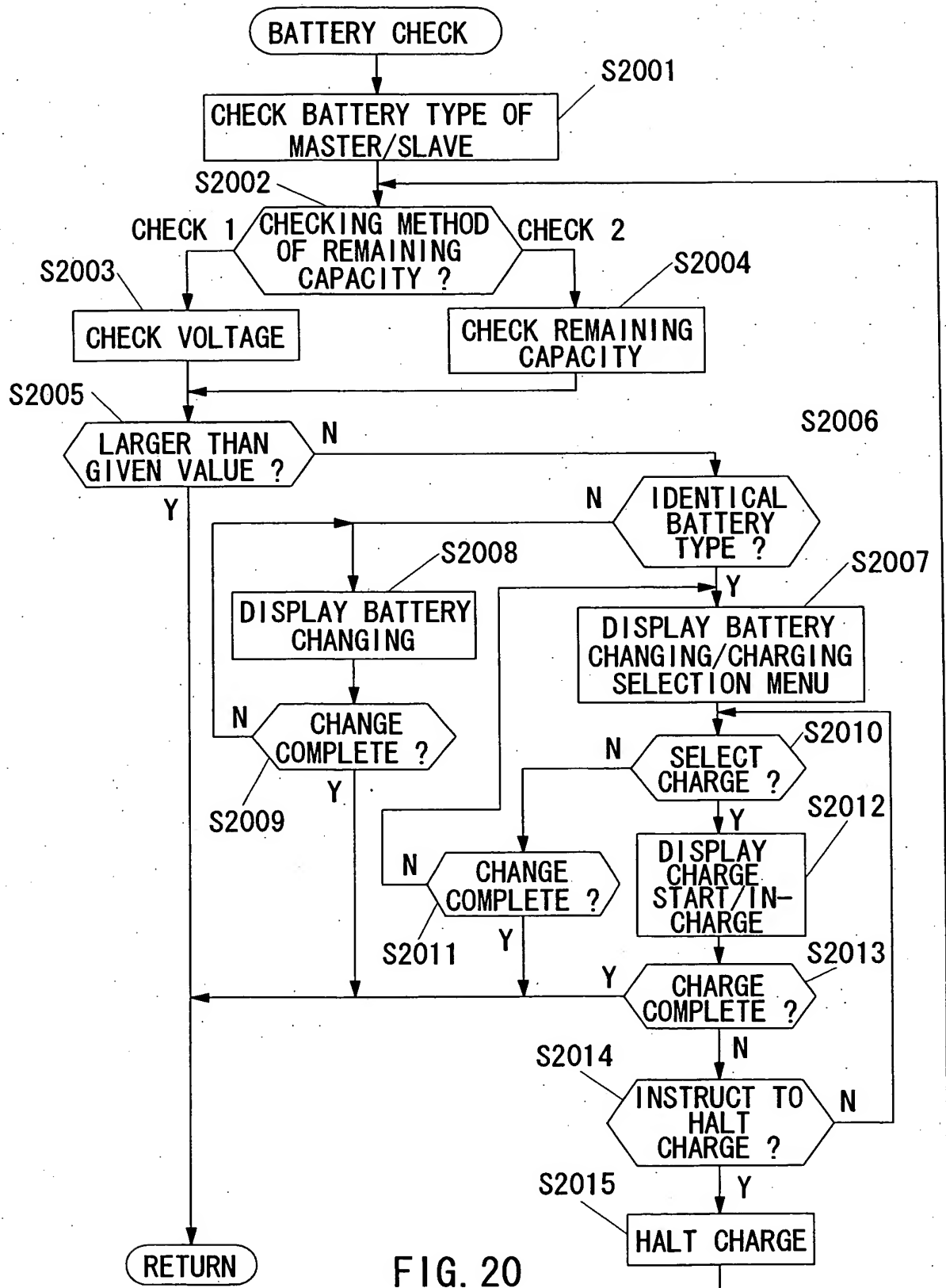


FIG. 20

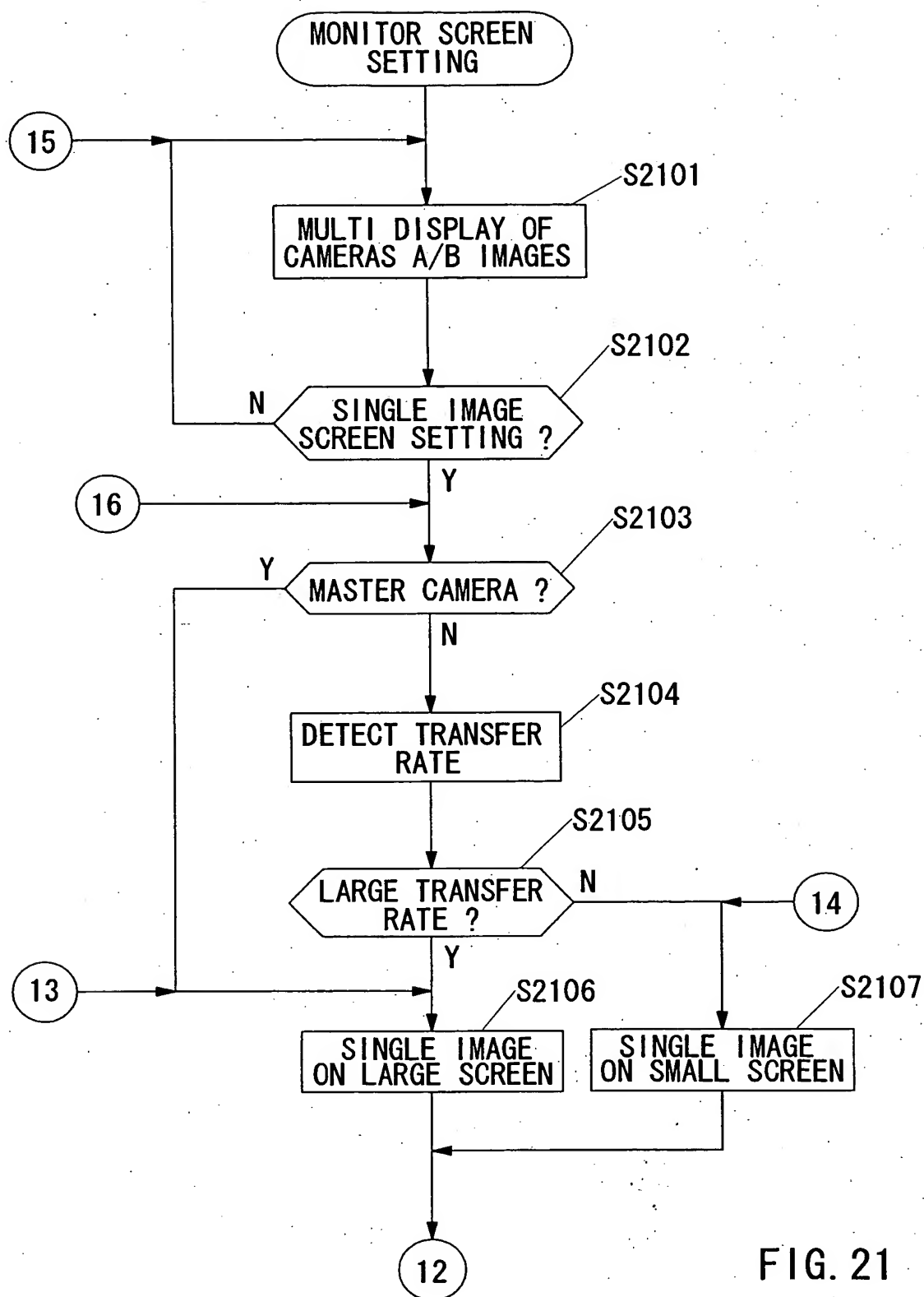


FIG. 21

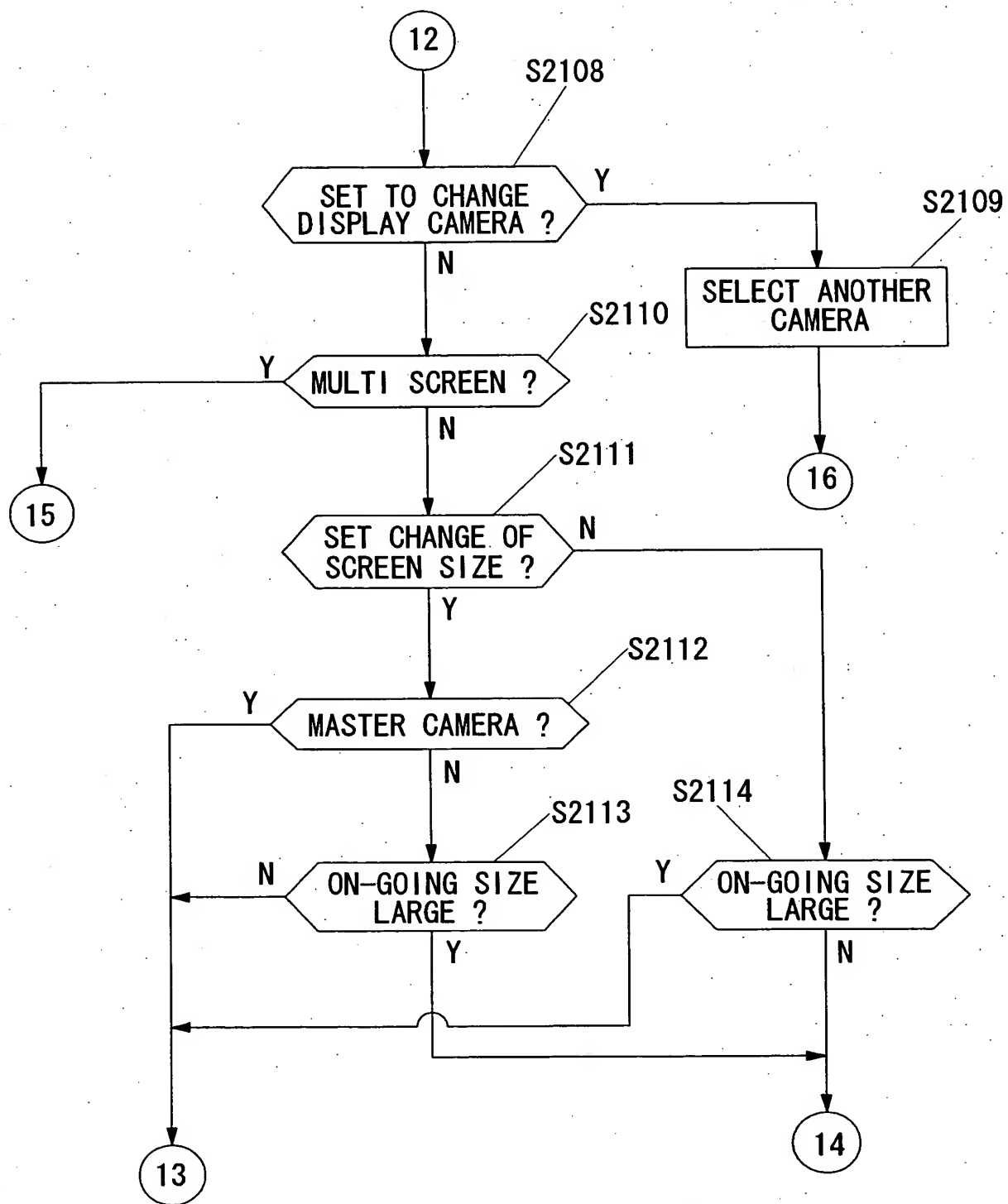


FIG. 22

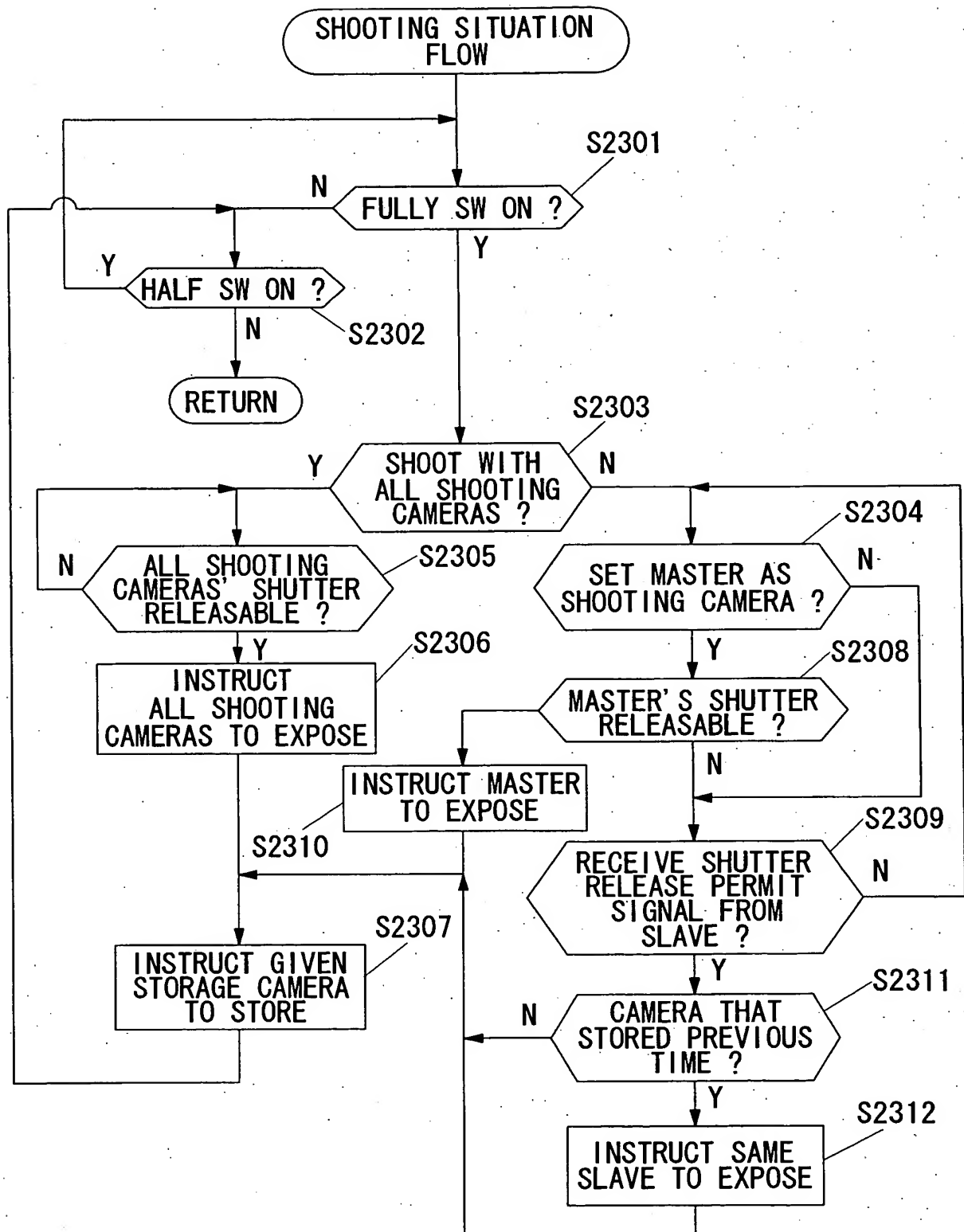


FIG. 23

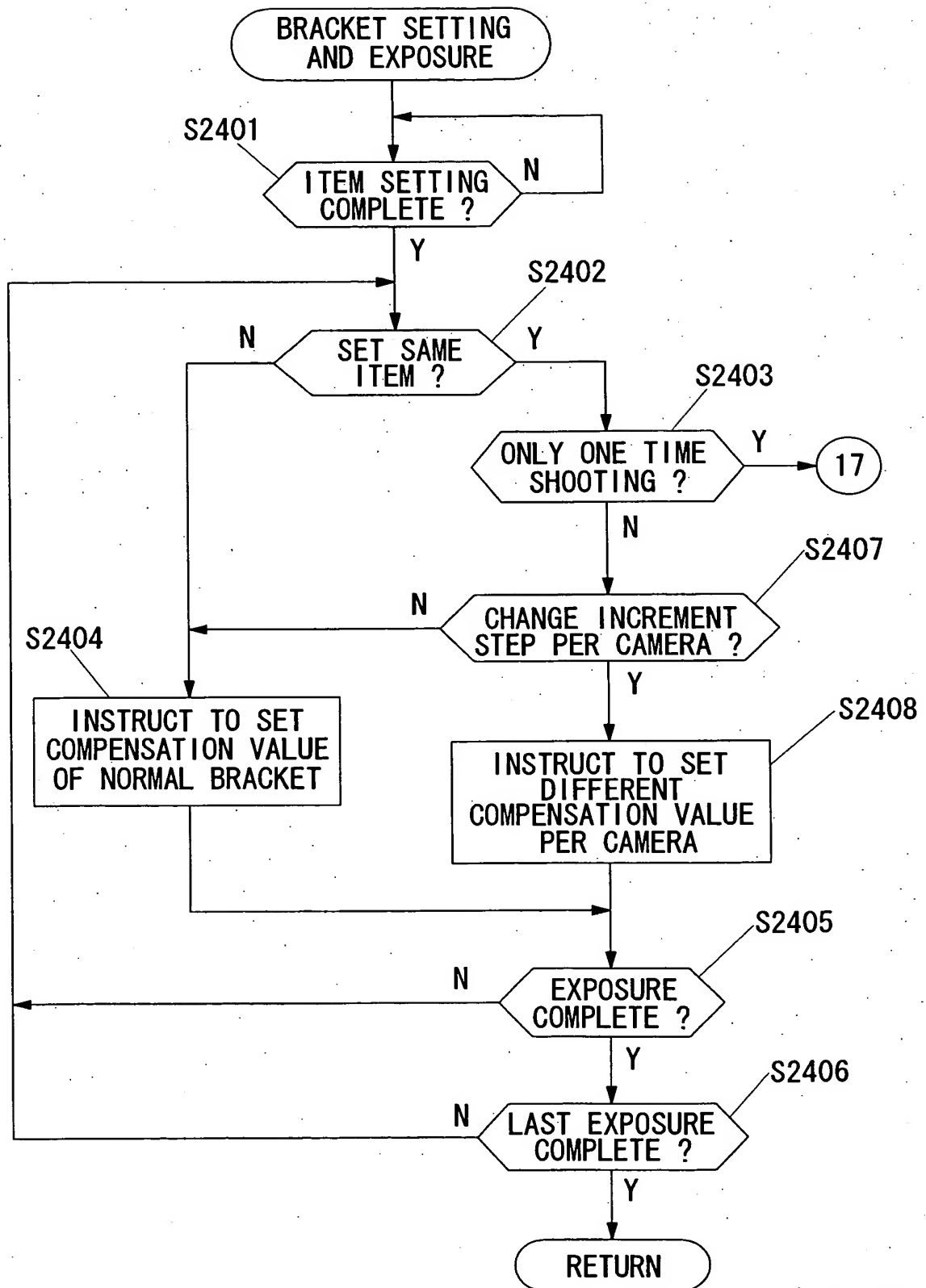


FIG. 24



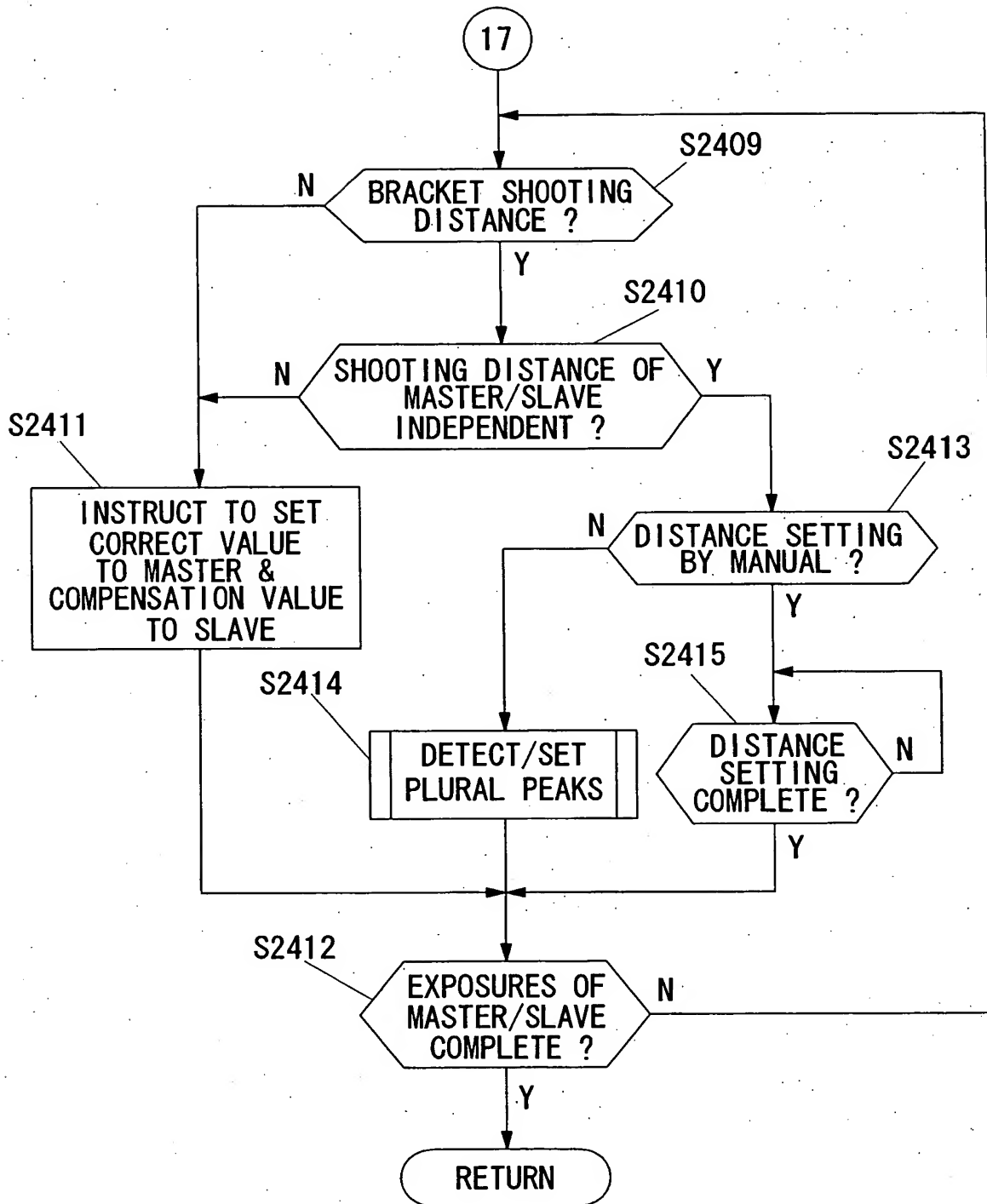


FIG. 25

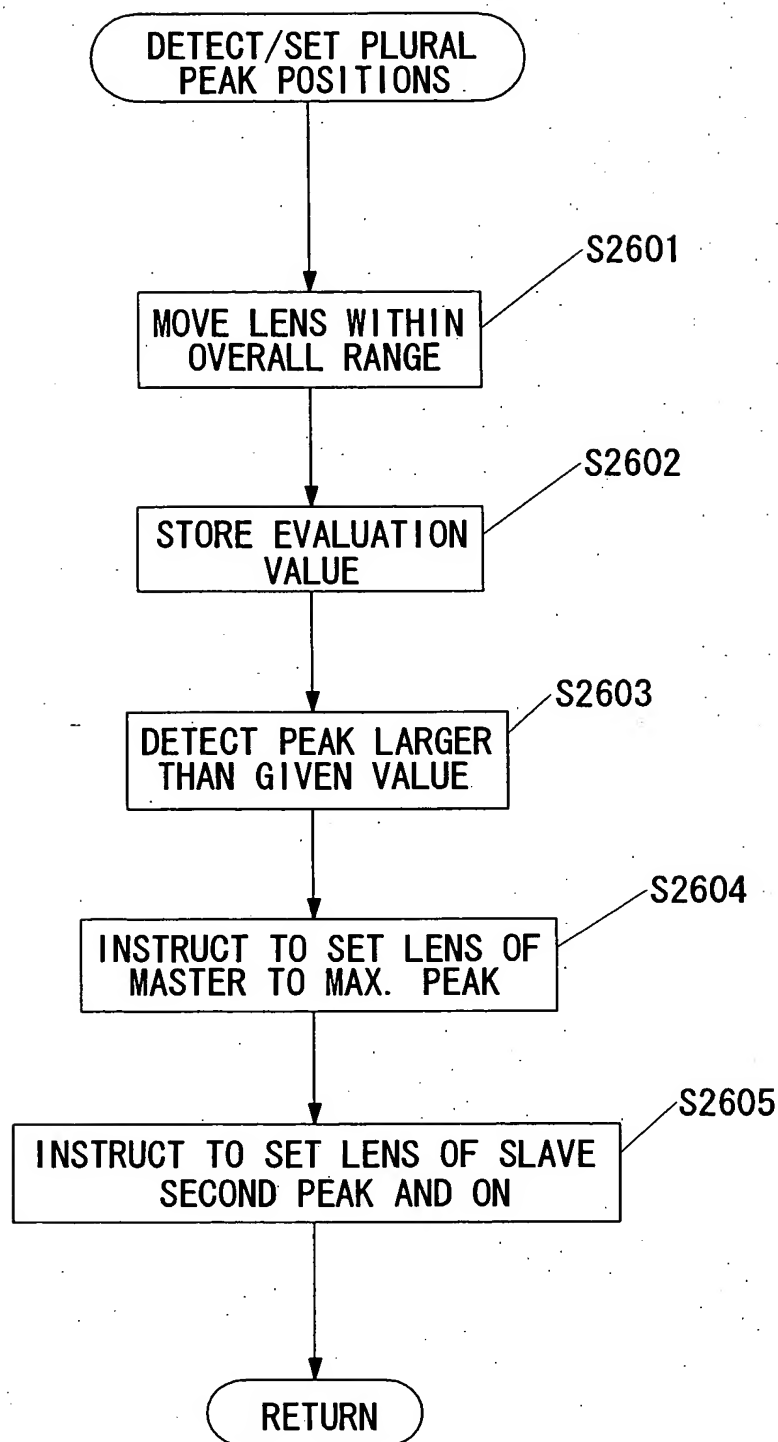


FIG. 26

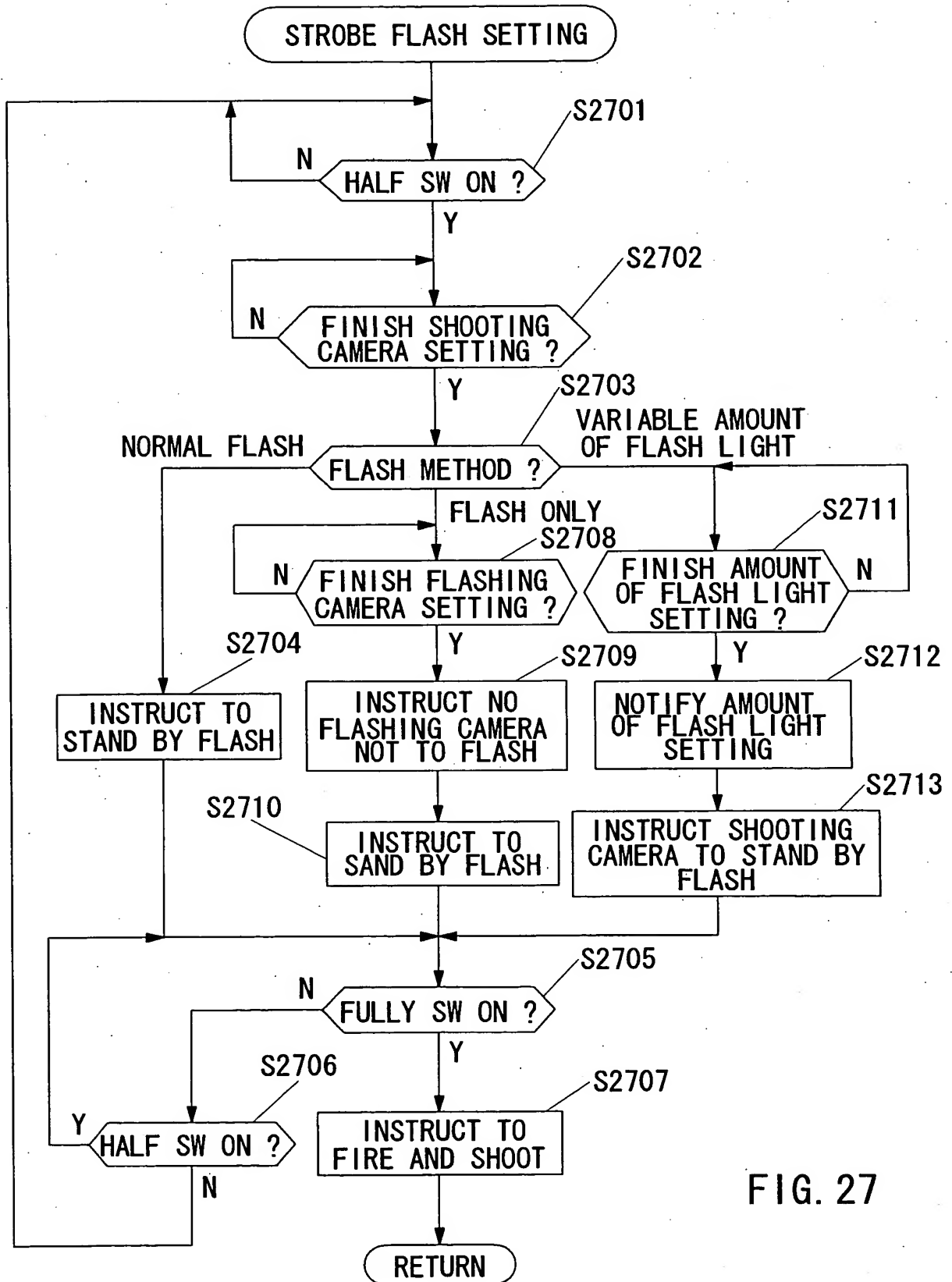


FIG. 27

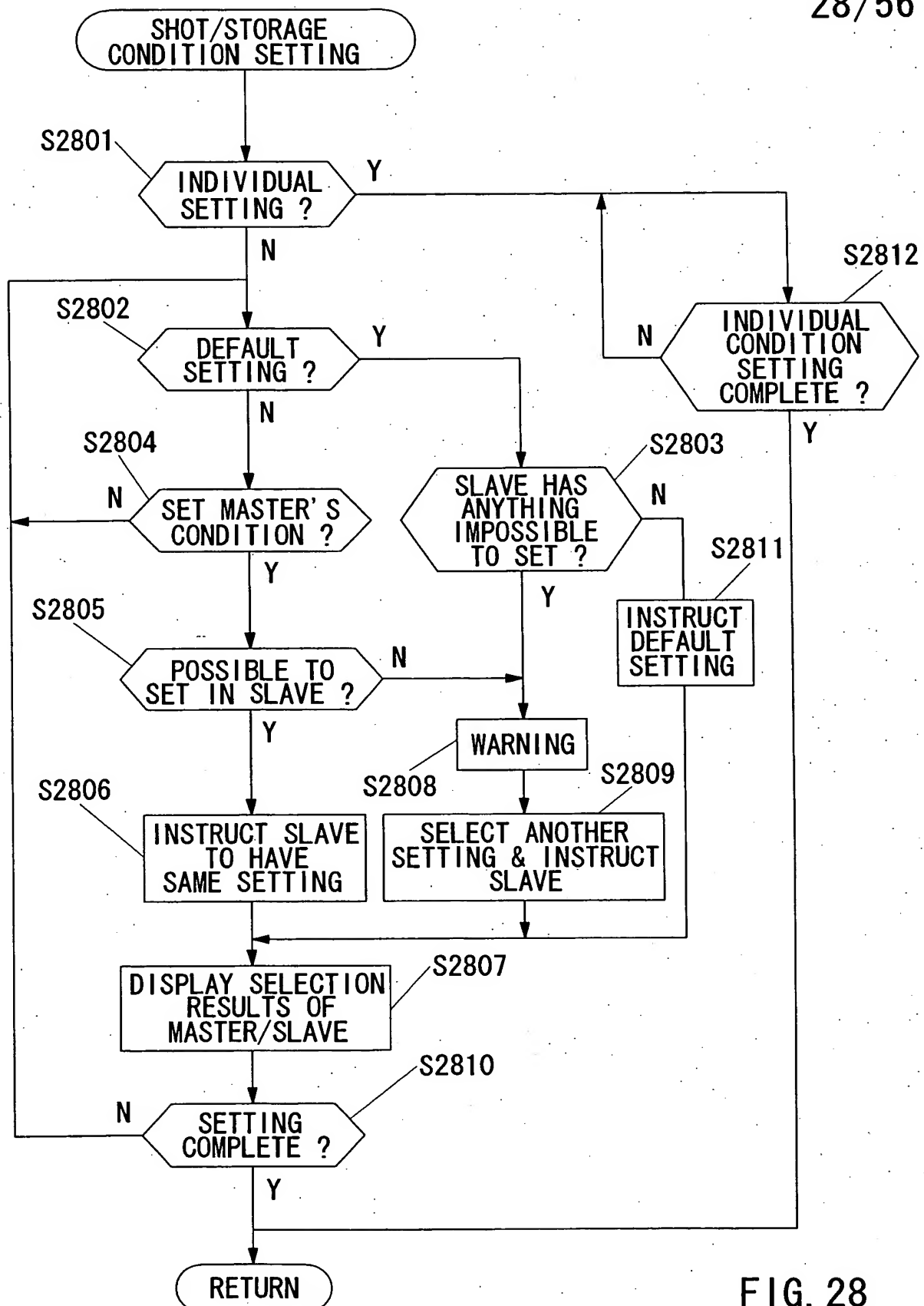


FIG. 28

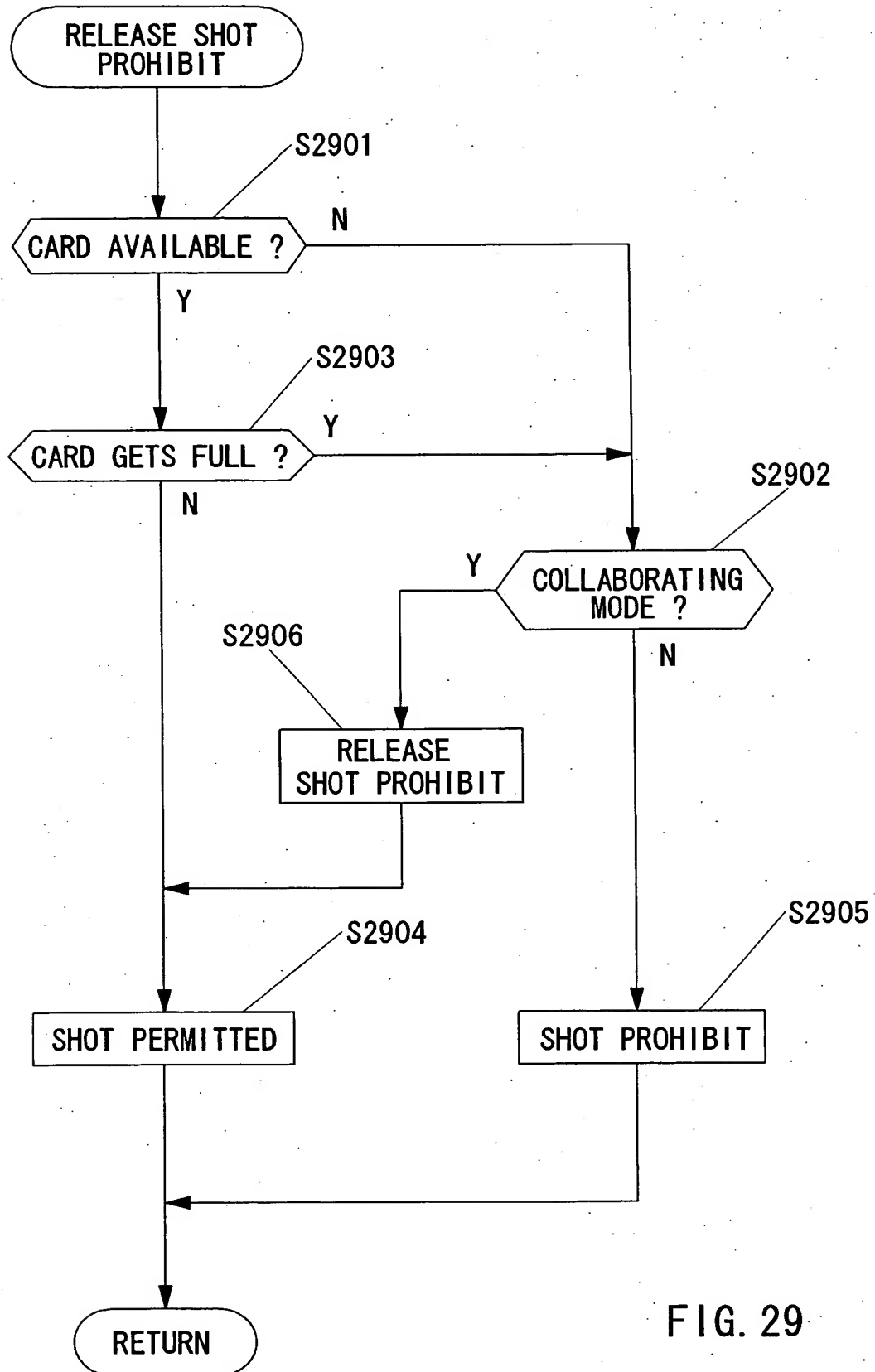


FIG. 29

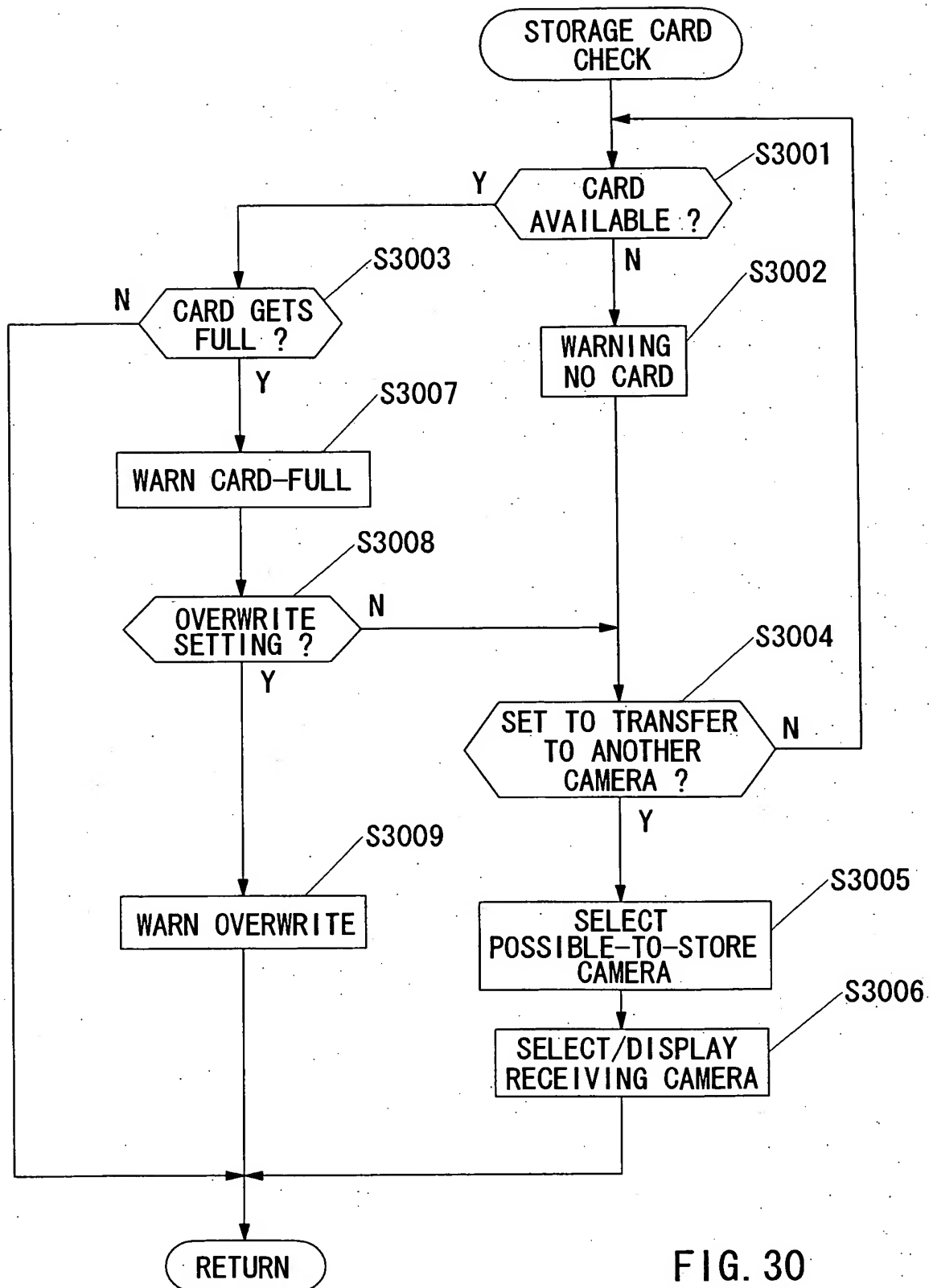


FIG. 30

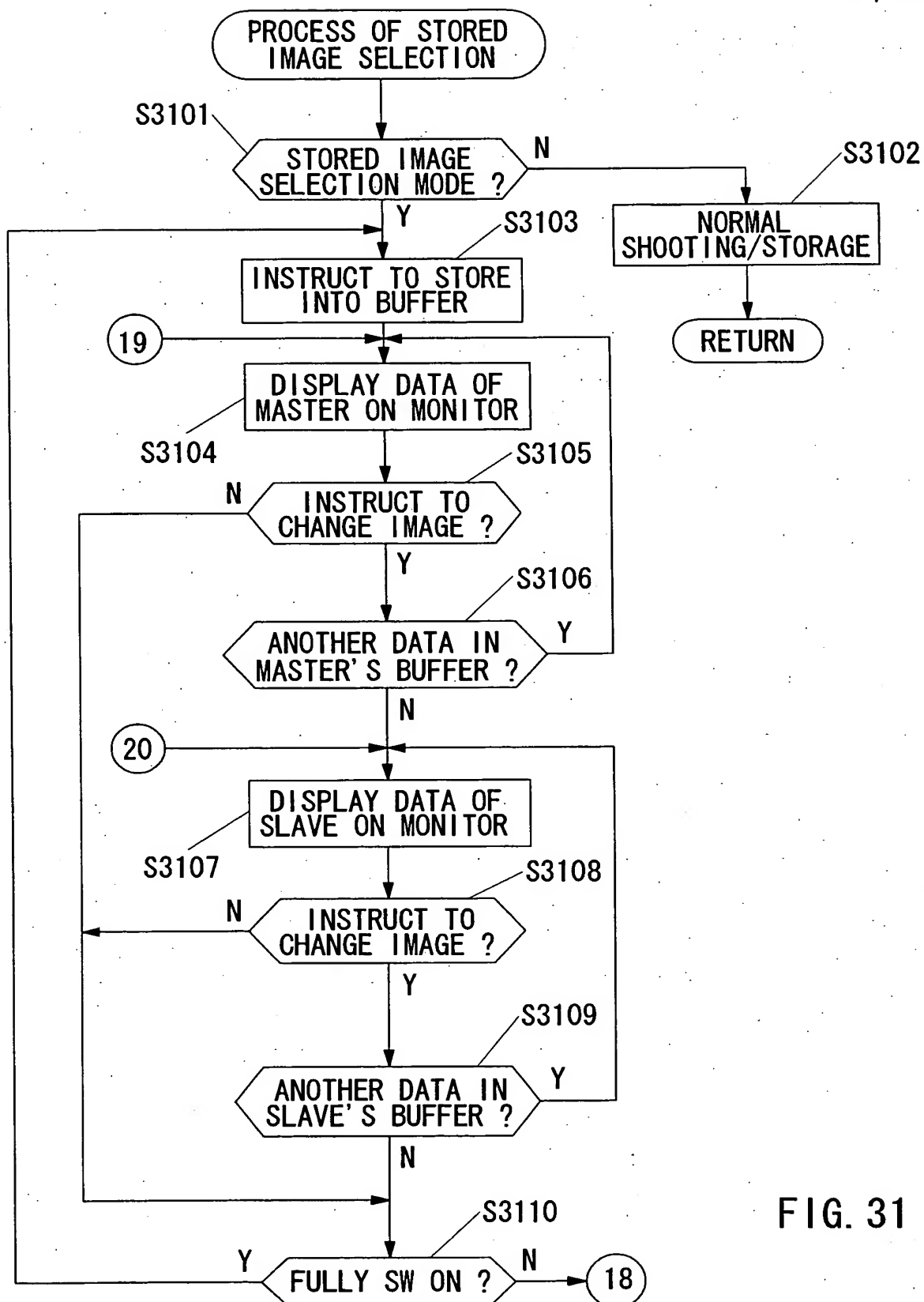


FIG. 31

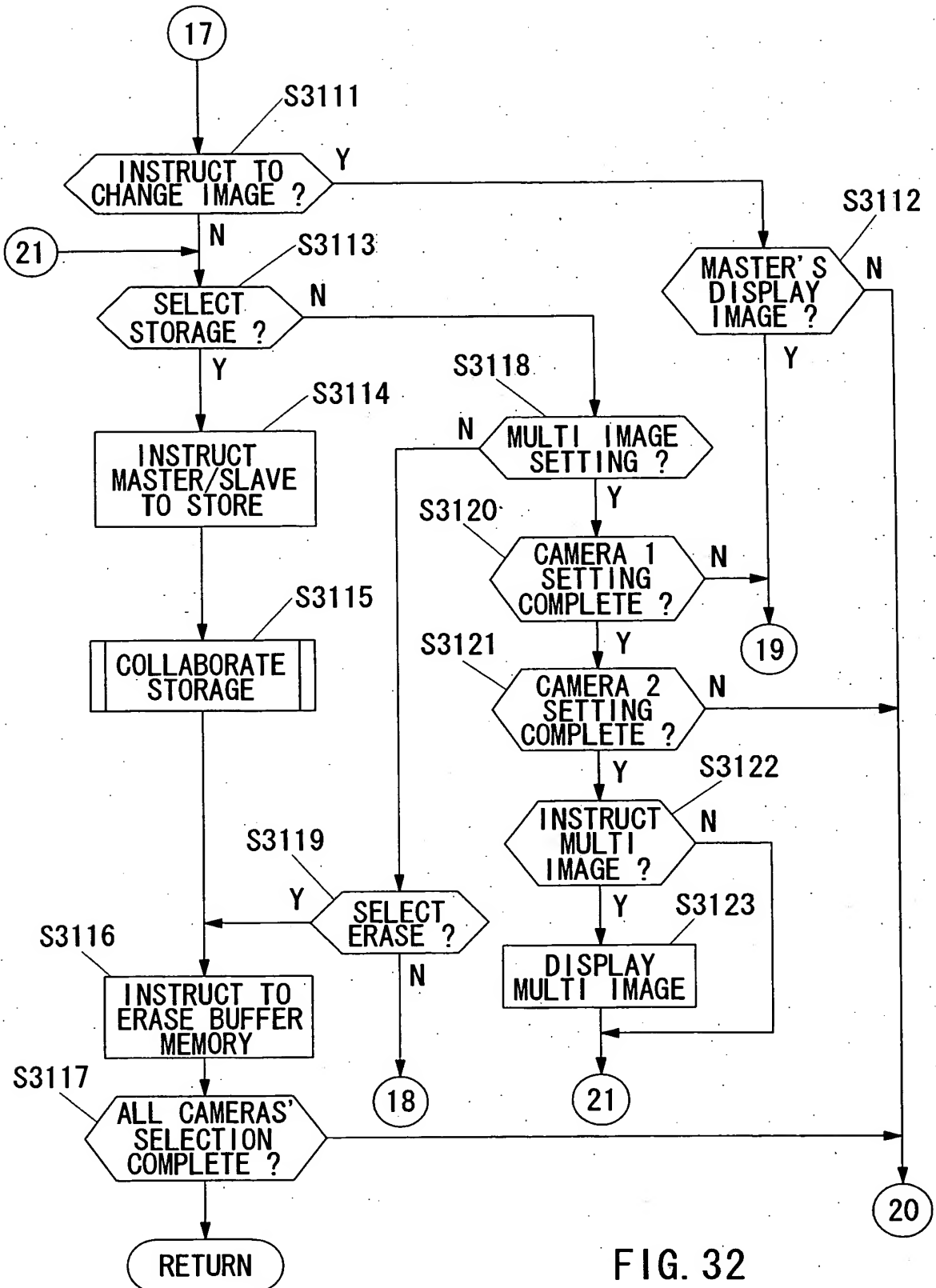


FIG. 32



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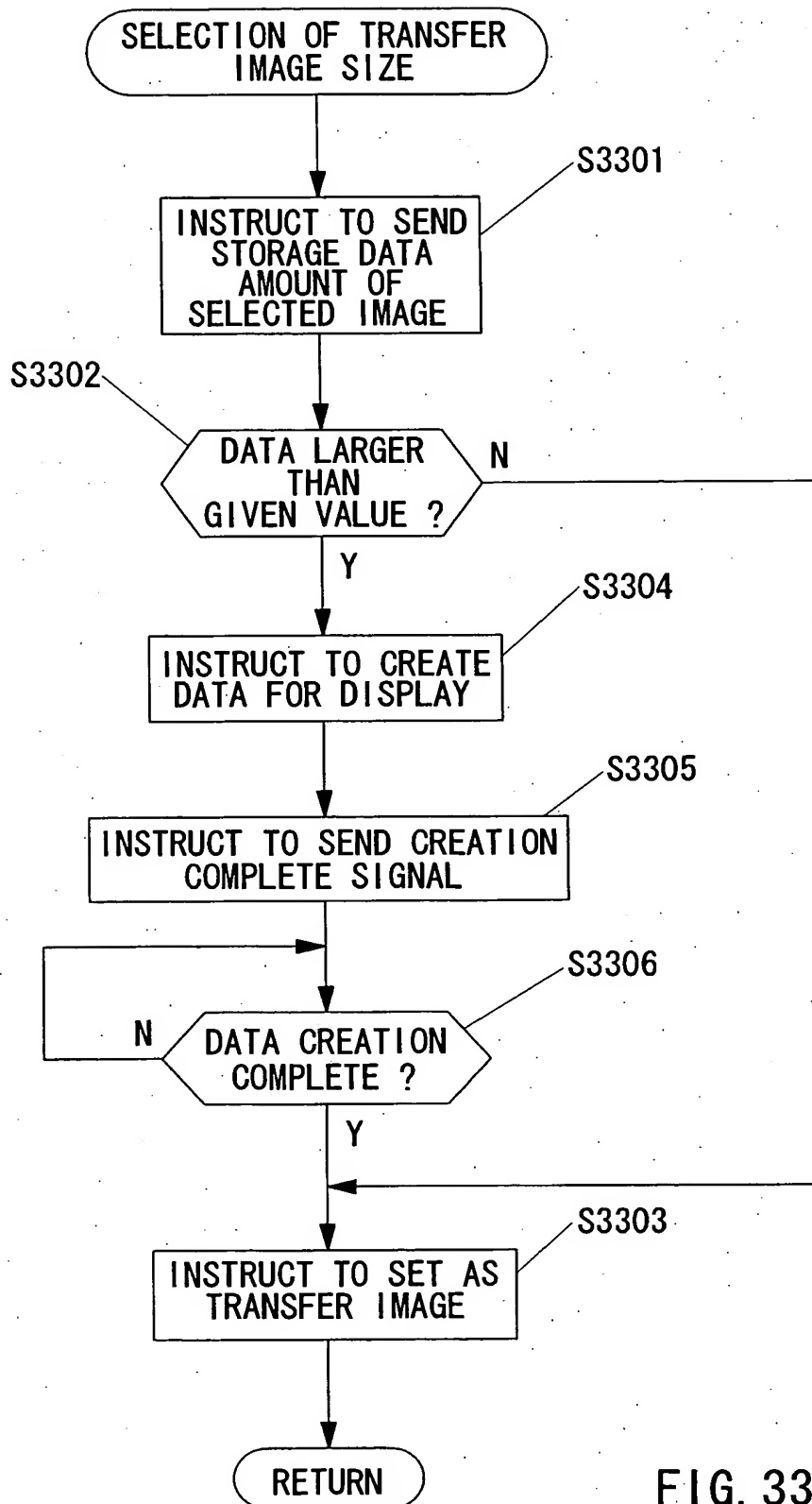


FIG. 33

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CAMERA A	CAMERA B
• CAMERA NAME	• CAMERA NAME
• MAKER	• MAKER
• SERIAL NUMBER	• SERIAL NUMBER
• CARD TYPE	• CARD TYPE
• CARD CAPACITY	• CARD CAPACITY
• RECORDED FRAME NUMBER	• RECORDED FRAME NUMBER
• REMAINING FRAME NUMBER	• REMAINING FRAME NUMBER
.....	.....
.....	.....

TTL R/F/N      ○○○ FRAMES

TRANSFER RATE    × × ×    KBPS

FIG. 34

POWER OF CAMERA B RUNS SHORT.  
PLEASE REPLACE SOON.

!!!

( CHARGE BUTTERY ? )

No Yes

GO

FIG. 35

STORAGE PROCESS SETTING WHEN NO CARD LOADED  
OR FULL MEMORY

- DISPLAY INSTRUCTION TO LOAD OR CHANGE CARD
- TRANSFER TO ANOTHER STORAGE CAMERA
- OVERWRITE (ONLY WHEN MEMORY FULL)

GO

FIG. 36

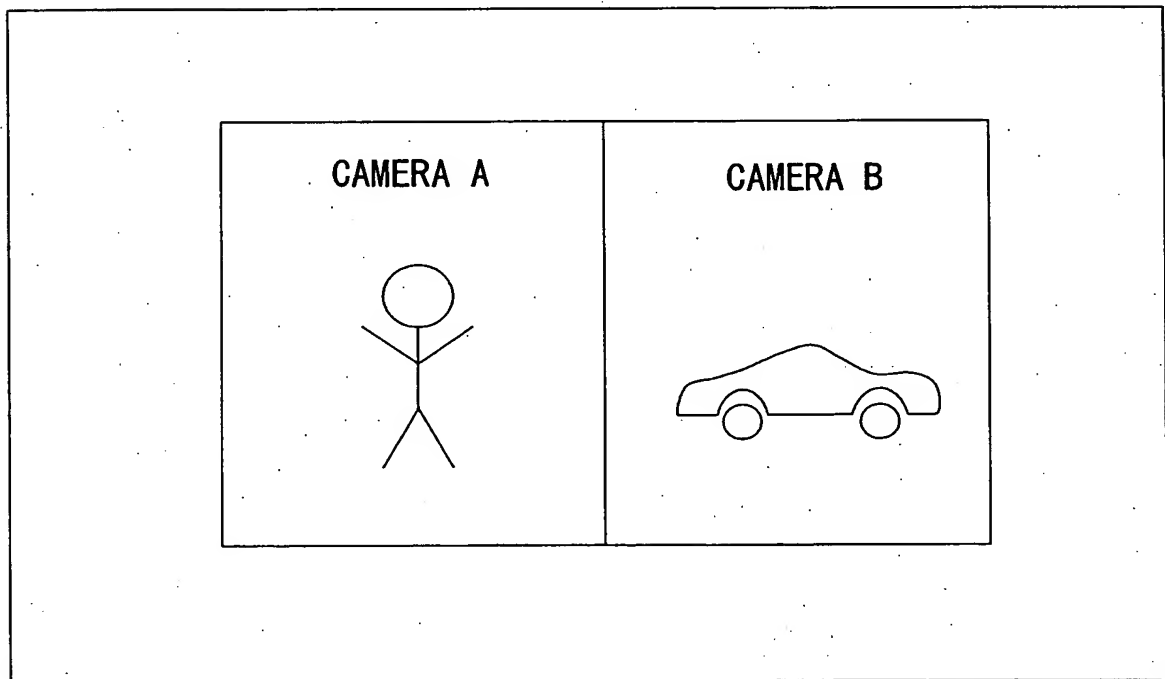


FIG. 37

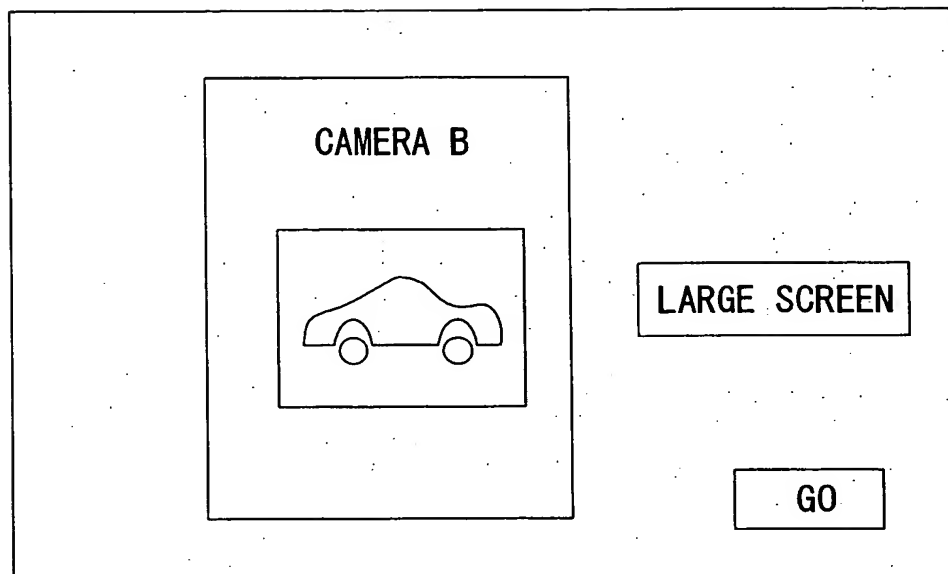


FIG. 38

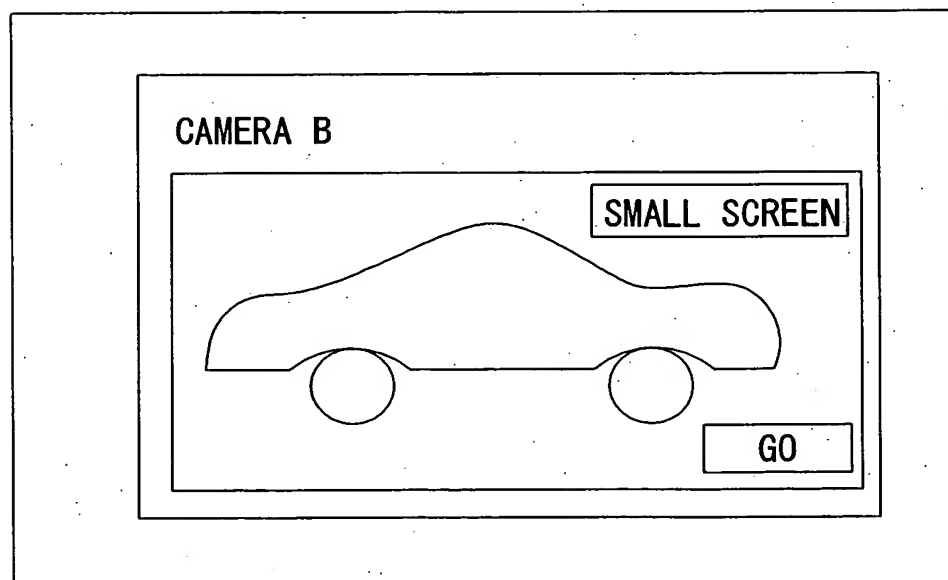


FIG. 39

FOR SETTING SHOOTING/RECORD CAMERA

• FOR SETTING A SHOOTING CAMERA

• FOR SETTING A RECORD CAMERA

FOR SETTING SHOT/RCRD CONDITION

• SELECTION OF SETTING CAMERA

• SHOOTING CONDITION SETTING

• RECORD CONDITION SETTING

GO

FIG. 40

FOR SETTING A RECORD CAMERA

CONNECTED CAMERA NOW IN USE AND ITS SETTING ARE BELOW.  
IF CHANGED, PLEASE MAKE CHOICE AND GO.

• CAMERA A	— — — —	SELECT	/	NO
• CAMERA B	— — — —	SELECT	/	NO
• CAMERA C	— — — —	SELECT	/	NO

GO

FIG. 41

FOR SETTING A SHOOTING CAMERA

CONNECTED CAMERA AND ITS SETTING ARE BELOW.  
IF CHANGED, PLEASE MAKE CHOICE AND GO.

• CAMERA A	— — — —	SELECT	/	NO
• CAMERA B	— — — —	SELECT	/	NO
• CAMERA C	— — — —	SELECT	/	NO

GO

FIG. 42

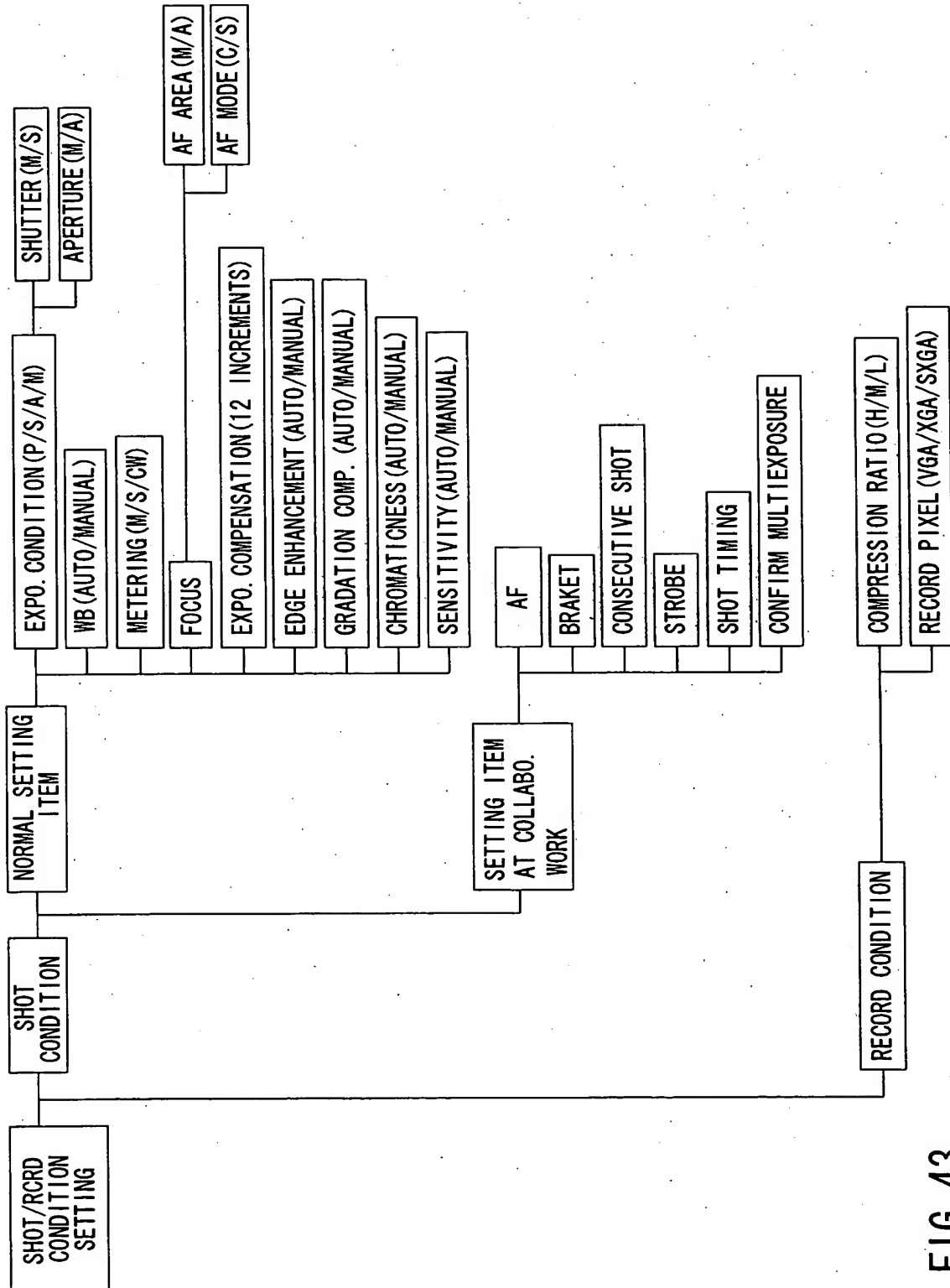


FIG. 43

AF SETTING

- SHOOT WITH AF RESULT PER EACH CAMERA
- AF RESULT OF MASTER APPLIES TO ALL CAMERAS

GO

FIG. 44



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SETTING OF COLLABORATING SHOOTING TIMING

• SHOOT WITH ALL SHOOTING CAMERAS

• SHOOT WITH SINGLE CAMERA

GO

FIG. 45

FOR SETTING BRACKET ITEM OF EACH CAMERA

CAMERA A

• AE

• WB

• SHOT DISTANCE

• ANGLE OF VIEW

• GAMMA

CAMERA B

• AE

• WB

• SHOT DISTANCE

• ANGLE OF VIEW

• GAMMA

GO

FIG. 46

SET SHOT TIMING (BRACKET)

• NORMAL BRACKET  
(DIFFERENT SHOT TIMINGS)

• SAME SHOT TIMING

GO

FIG. 47

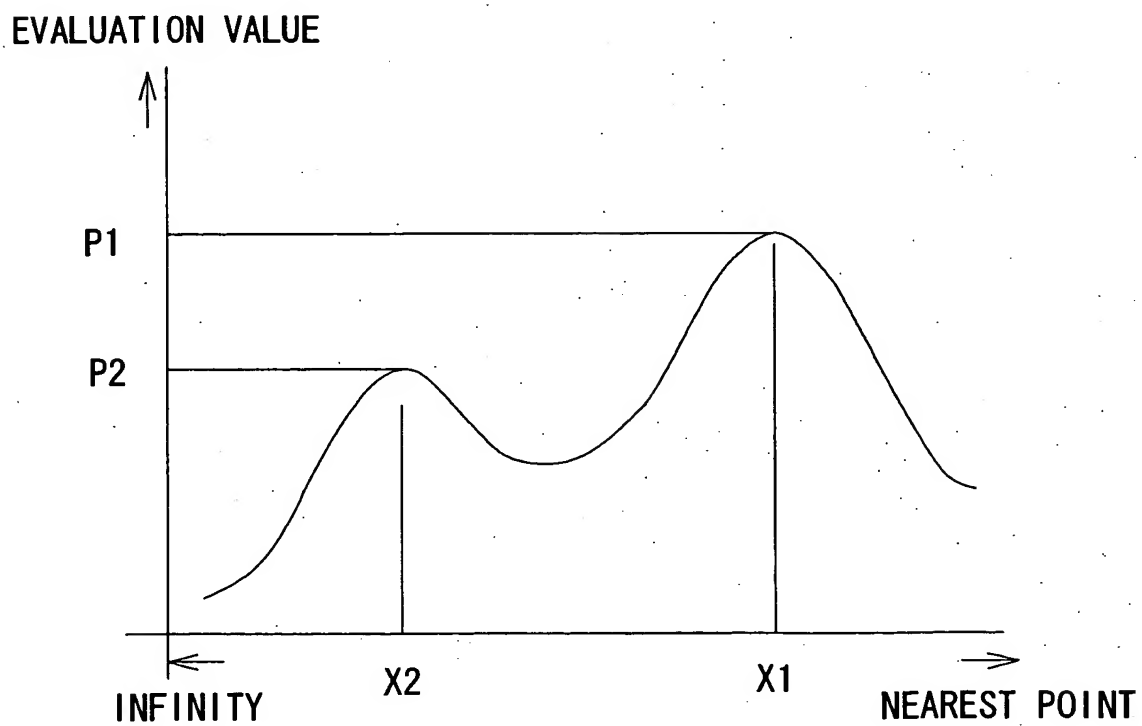


FIG. 48

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SET CHANGE OF INCREMENT STEP

INCREMENT STEP :	1/3	2/3	1
CAMERA A	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
CAMERA B	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>

GO

FIG. 49

BRACKET (SHOOTING DISTANCE) SETTING

• NORMAL BRACKET

• SHOOT AT PLURAL PEAK POSITIONS

• SHOOT AT ESTABLISHED PLURAL POSITIONS

GO

FIG. 50

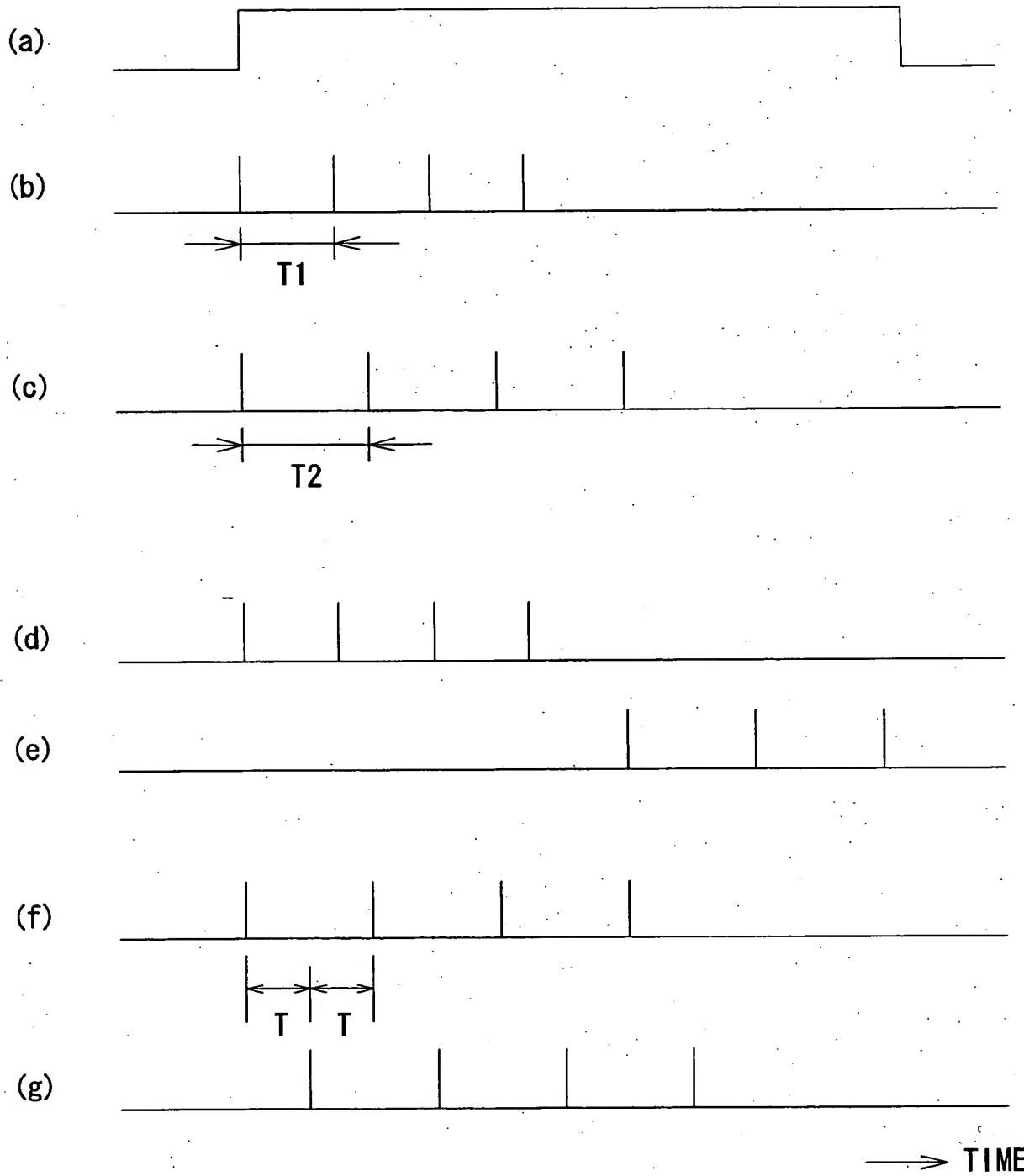


FIG. 51

SETTING OF CONSECUTIVE SHOOTING

• NORMAL CONSECUTIVE SHOOTING

• CONTINUOUS CONSECUTIVE SHOOTING

• HI-SPEED CONSECUTIVE SHOOTING

CONSECUTIVE SHOOTING INTERVAL

OO FRAME/SEC

GO

FIG. 52

FLASH AMOUNT SETTING

• NORMAL FLASH

• FLASH ONLY  
(WITHOUT SHOOTING)

• CHANGE FLASH AMOUNT

GO

FIG. 53

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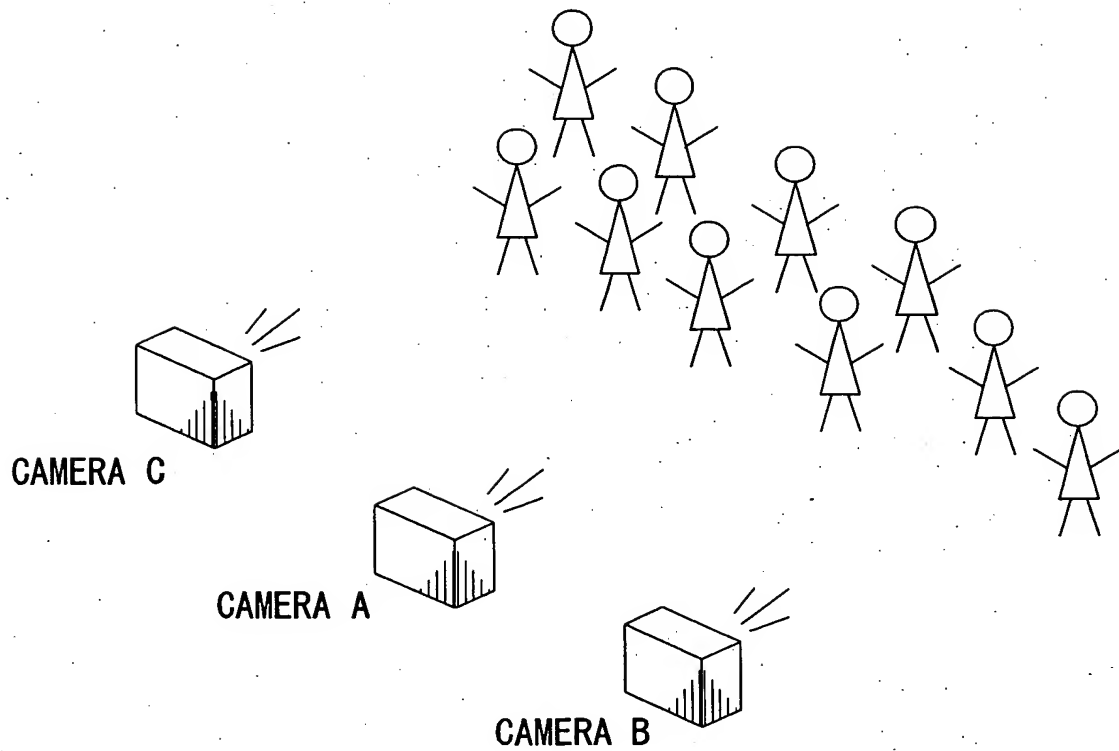


FIG. 54

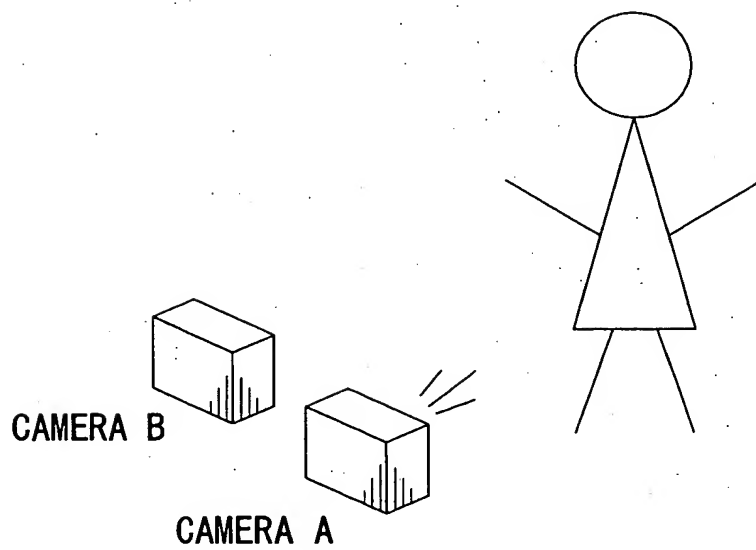


FIG. 55

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FLASH AMOUNT SETTING

	0		50%		100%
CAMERA A	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
CAMERA B	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
CAMERA C	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

GO

FIG. 56

SELECTION OF SHOOTING/STORAGE CONDITIONS  
SETTING METHOD

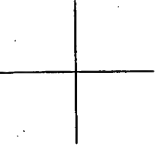
- DEFAULT (PREDETERMINED SETTING TO ALL CAMERAS)
- SLAVE'S SETTING IDENTICAL TO MASTER
- INDIVIDUAL SELECTION OF SETTING CAMERA

- CAMERA A
- CAMERA B
- CAMERA C

GO

FIG. 57

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SHOOTING CONDITION (LIGHT METERING) SETTING

- MULTI
- SPOT
- CENTER WEIGHTED

GO

FIG. 58

WARNING IMPOSSIBLE-TO-SET LIGHT METERING  
!!!

SELECTED SETTING IS NOT SET.  
SELECT BELOW METHOD.

- CENTER WEIGHTED
- MULTI

GO

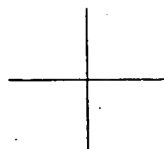


FIG. 59



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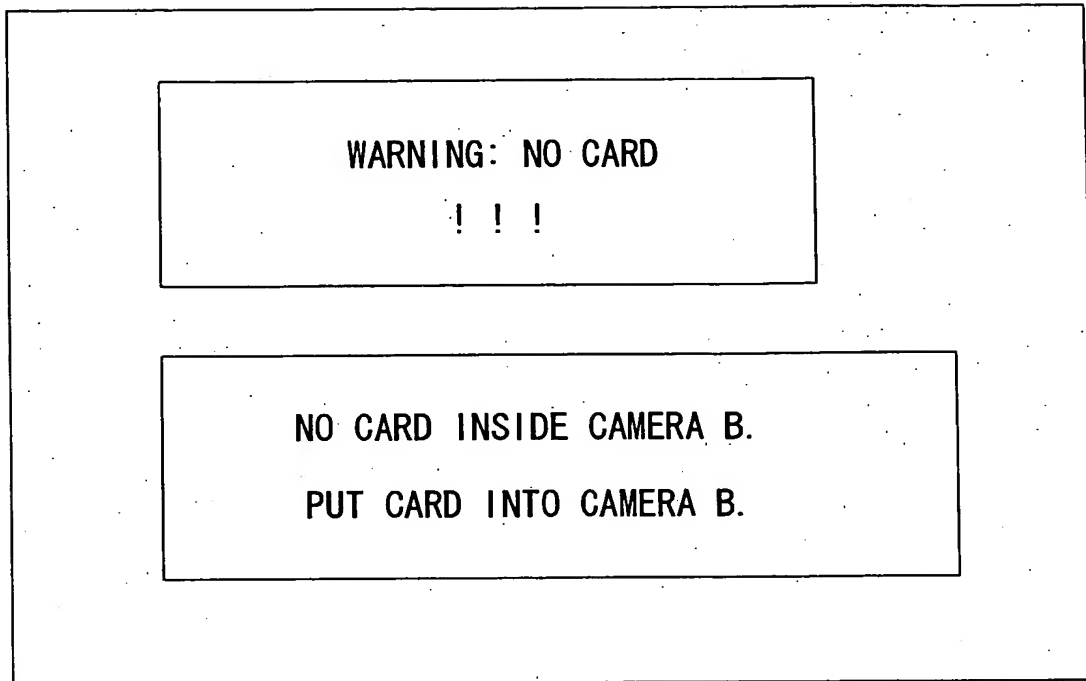


FIG. 60

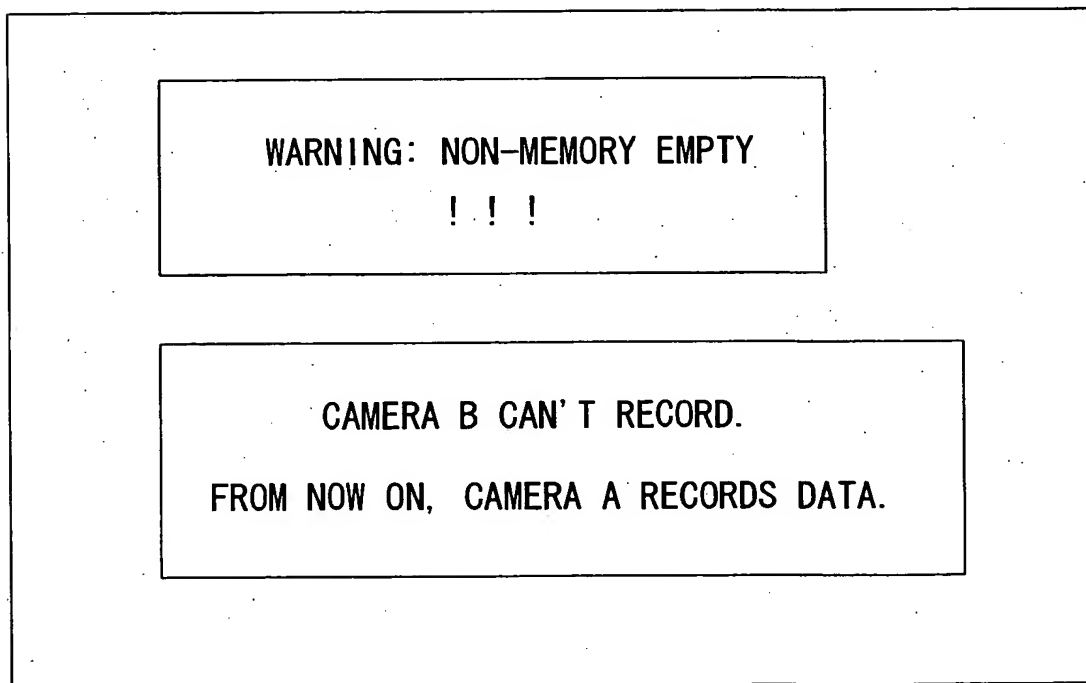


FIG. 61

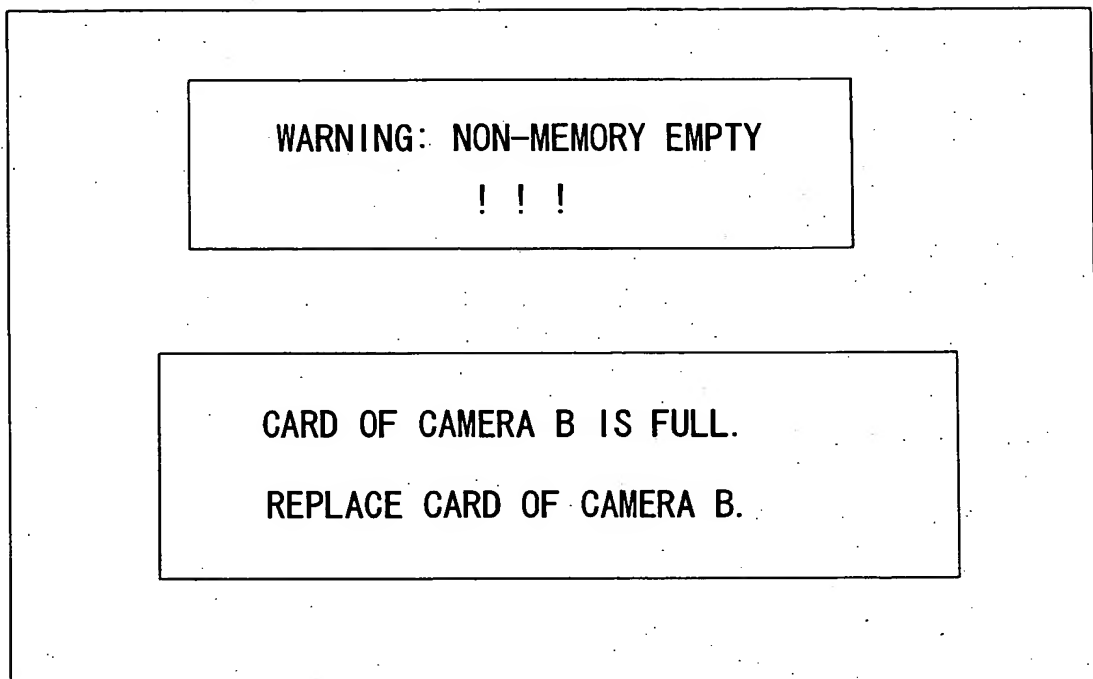


FIG. 62

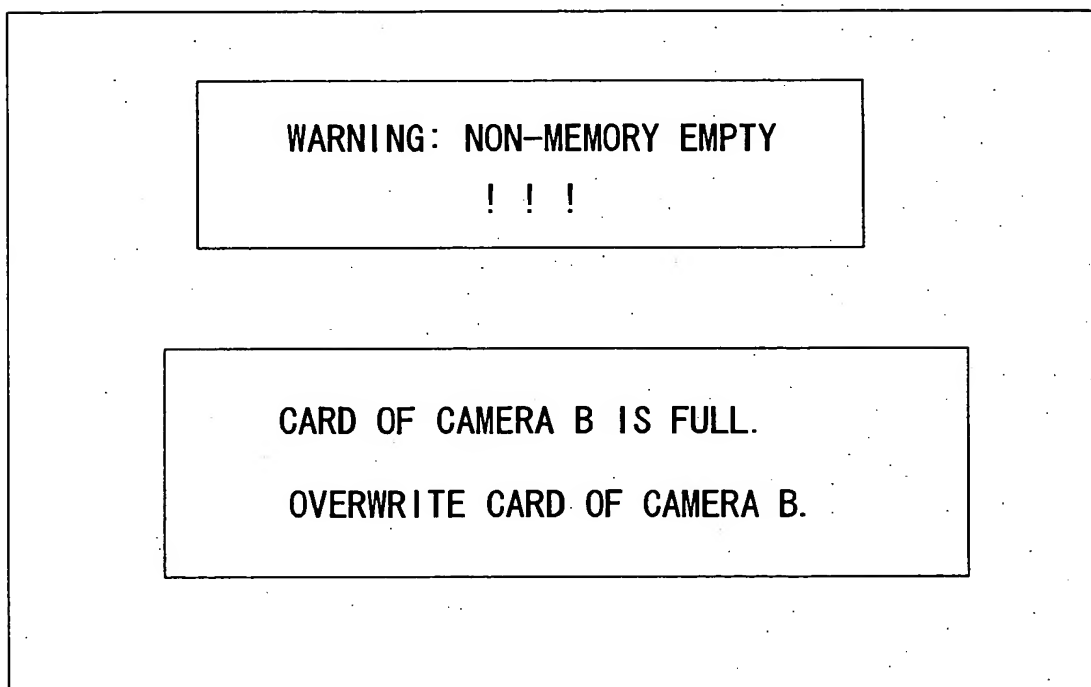
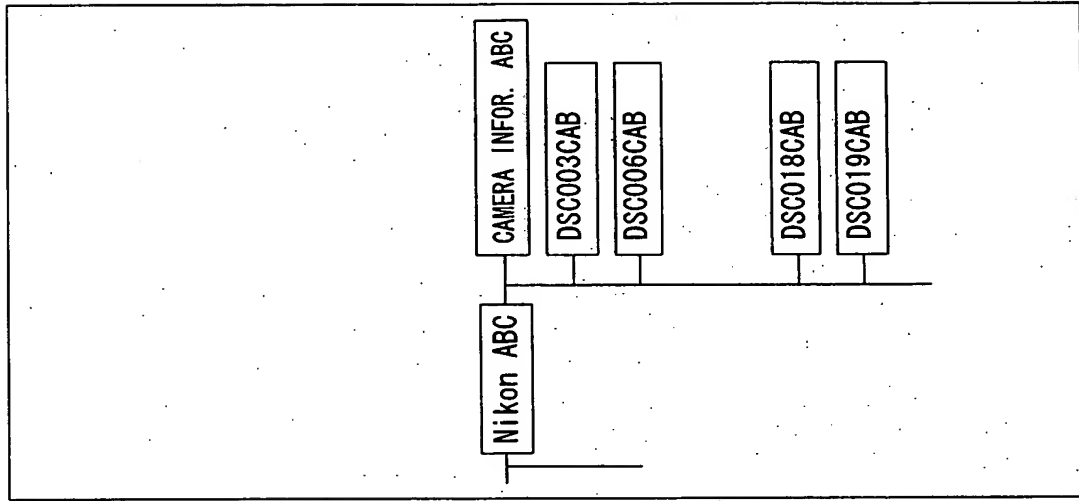
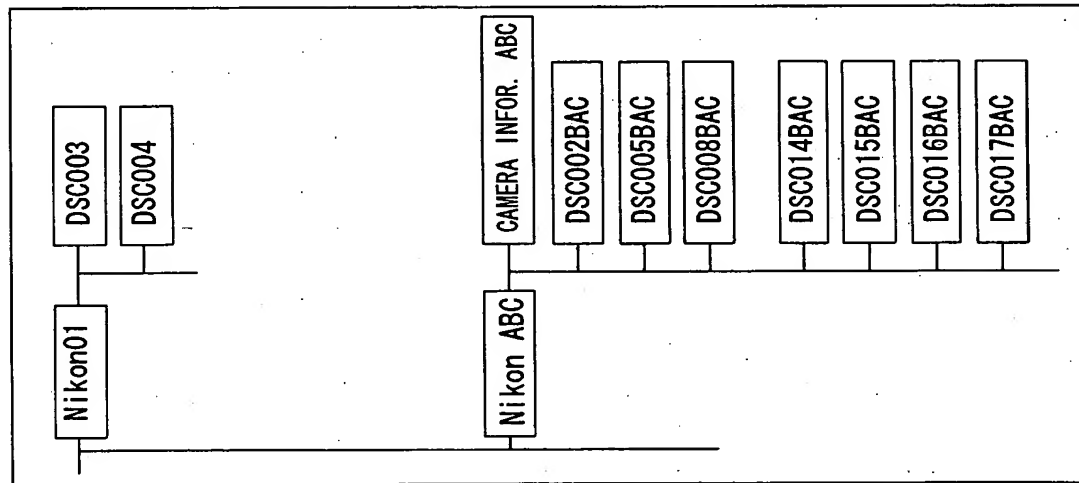


FIG. 63

CAMERA C



CAMERA B



CAMERA A

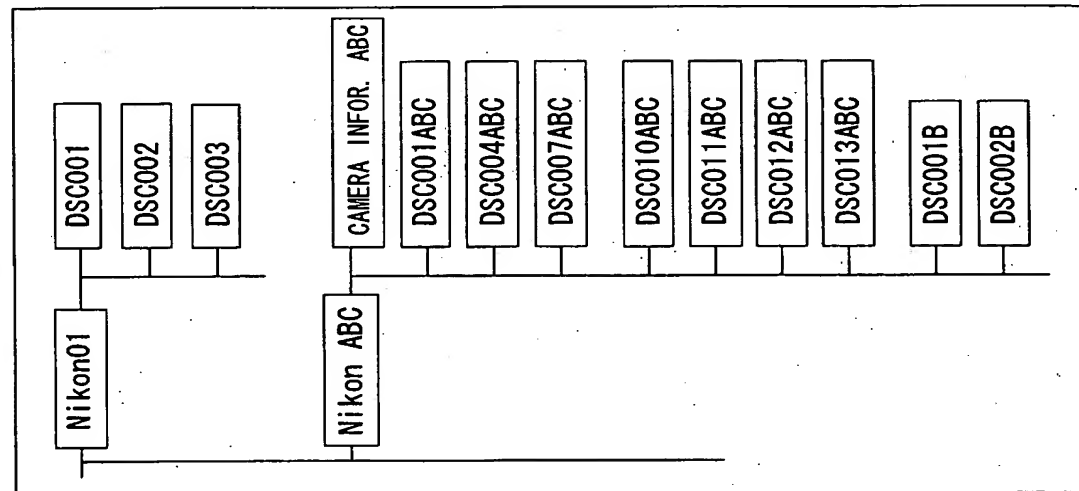


FIG. 64

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RELATING OF SHOOTING DATA

FILE NAME      DSC002BAC	
• MASTER CAMERA	Nikon A
• SHOOTING CAMERA	Nikon B
• ANOTHER COLLABORATING CAMERA	Nikon C
• CAMERA INFOR. FILE NAME	CAMERA INFOR. ABC
IMAGE DATA AREA	

FIG. 65

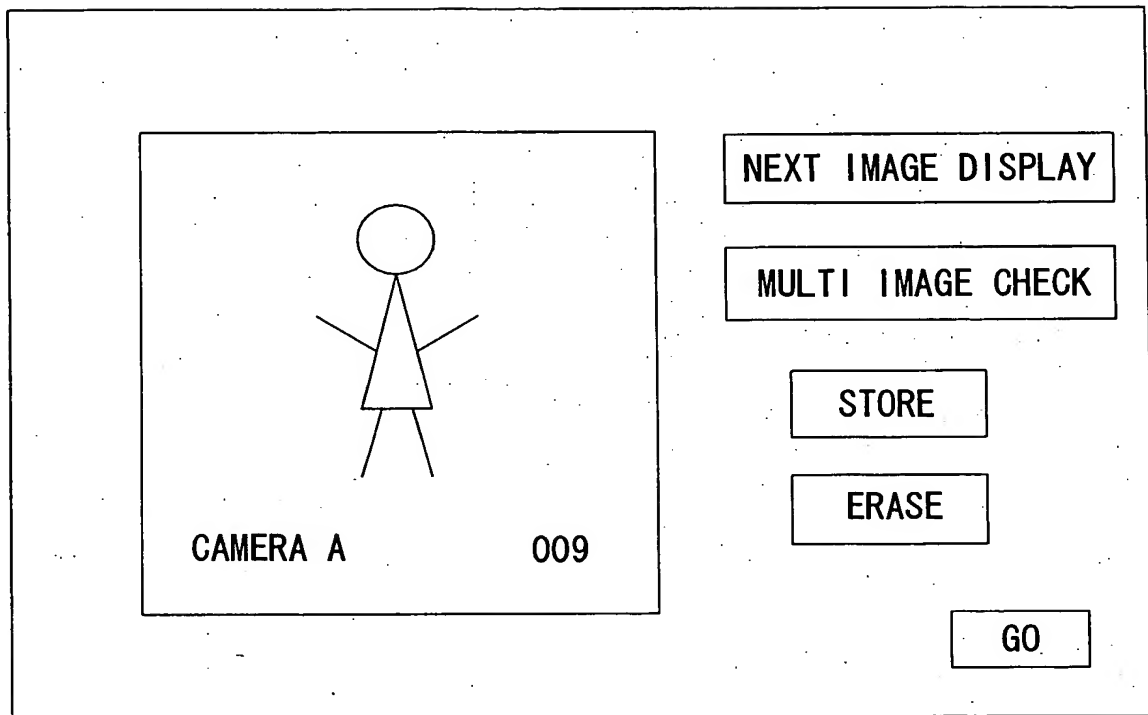
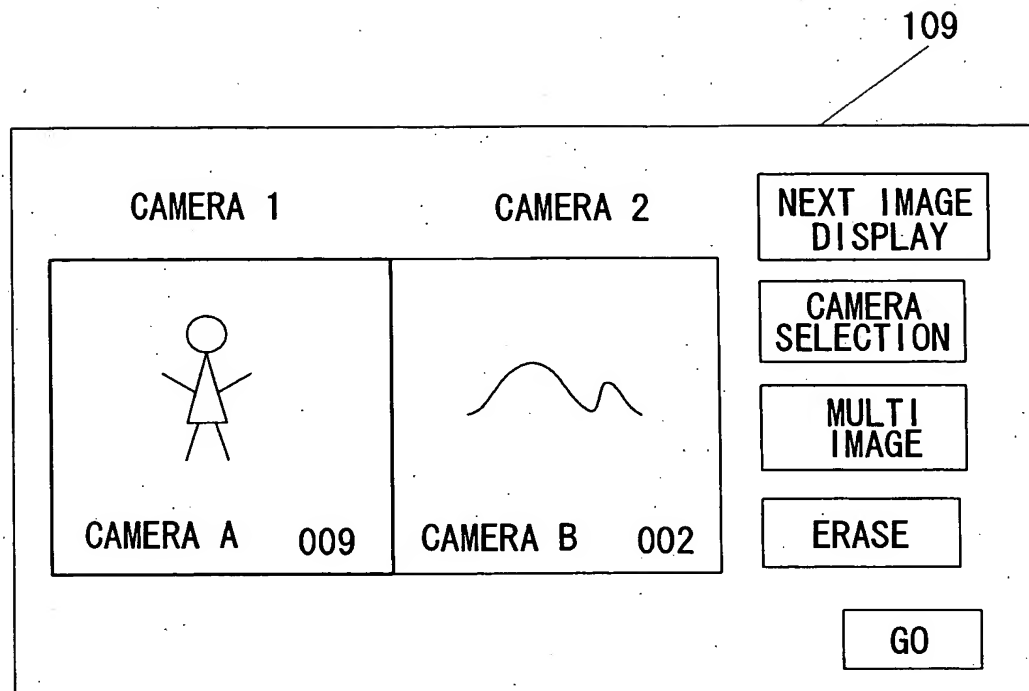


FIG. 66



MULTI IMAGE CHECK

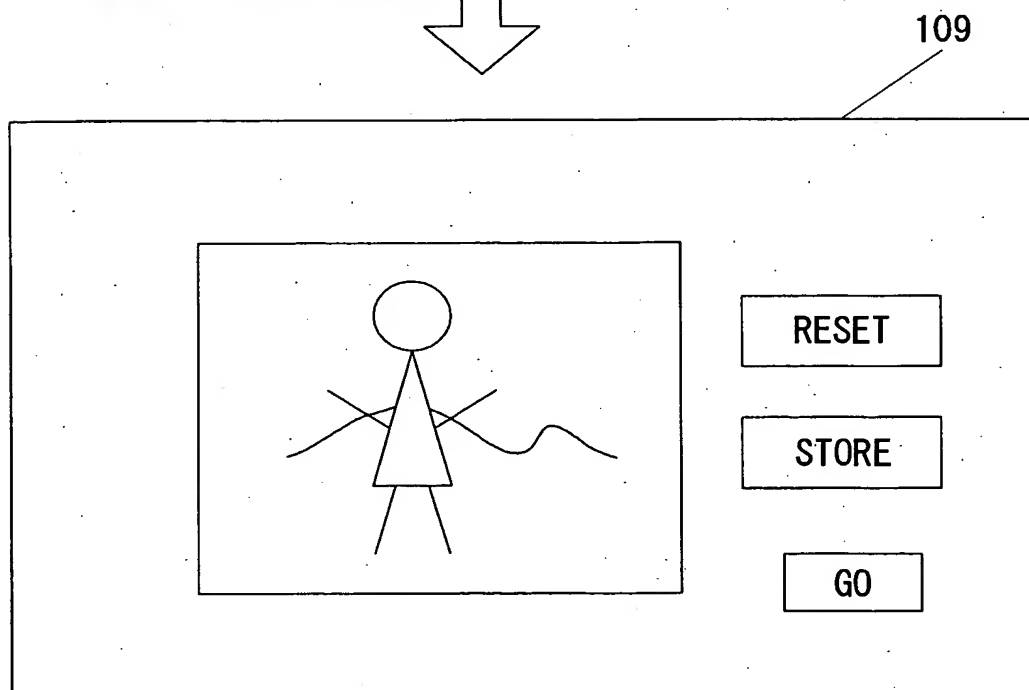
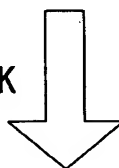
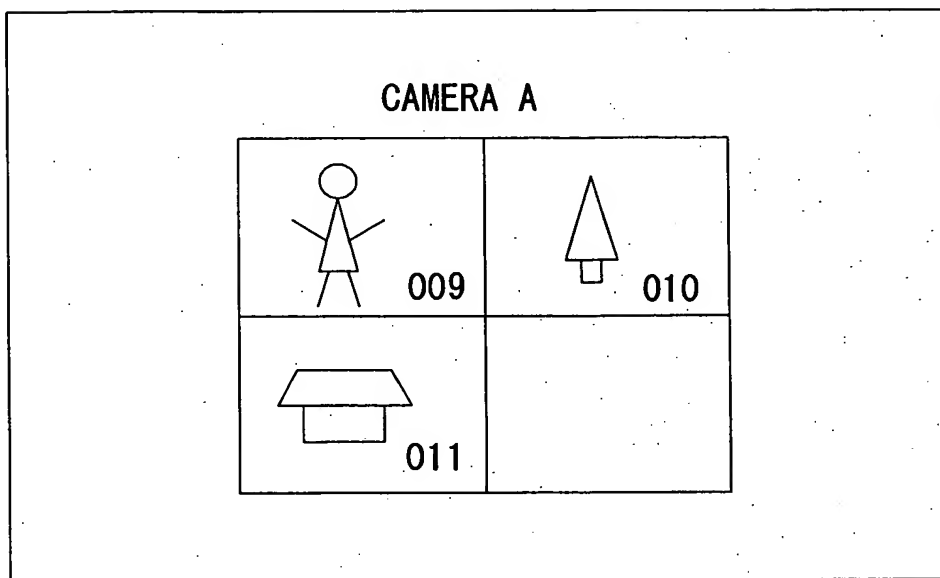


FIG. 67

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UP BUTTON

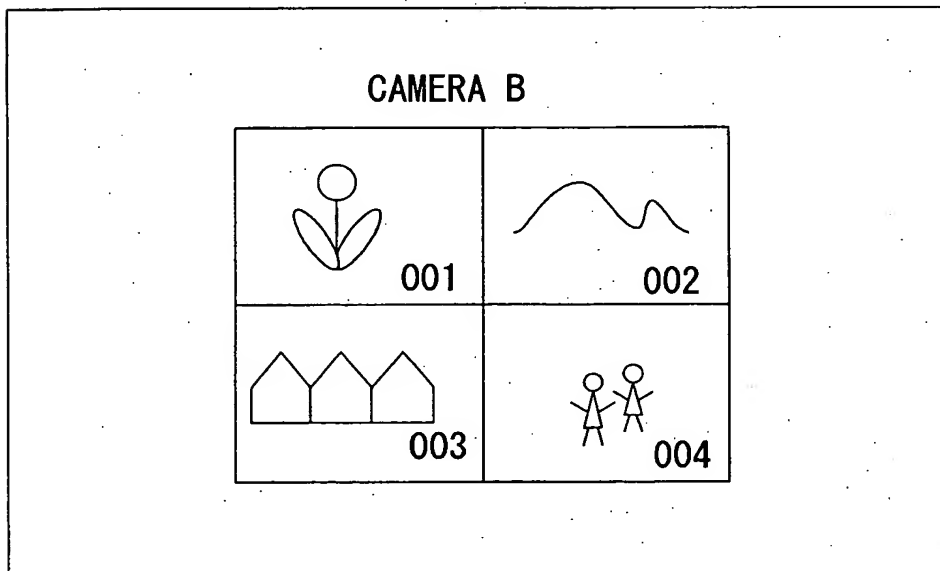
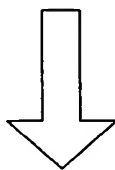
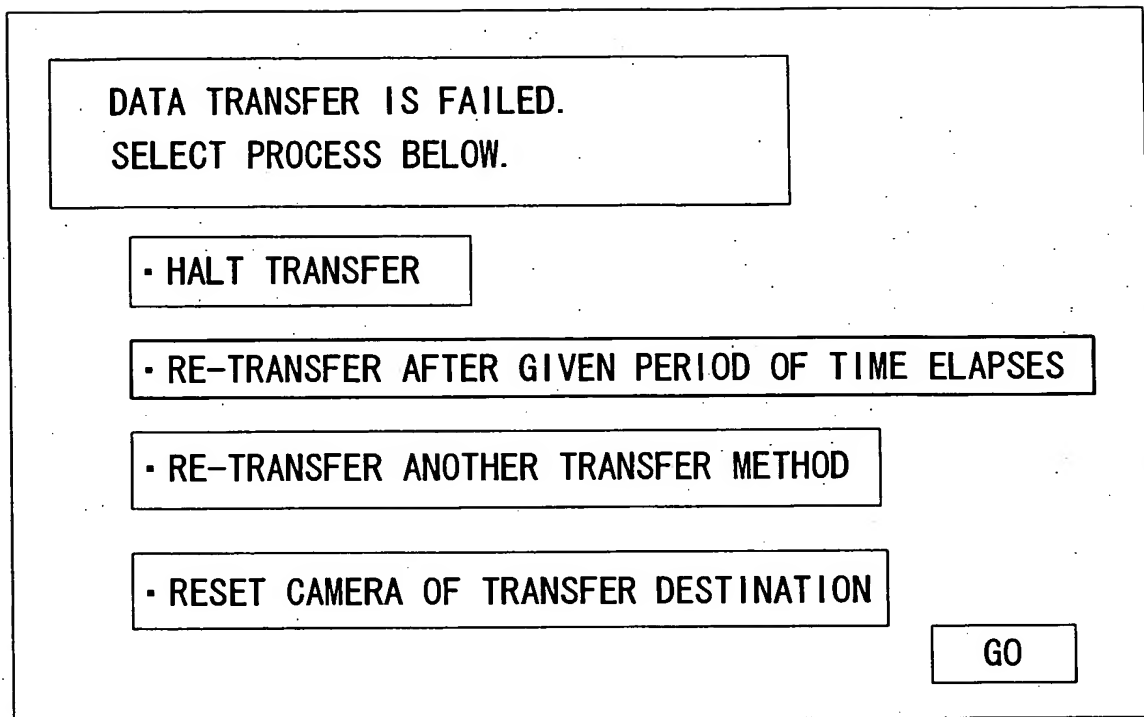


FIG. 68



DATA TRANSFER IS FAILED.  
SELECT PROCESS BELOW.

- ☐ HALT TRANSFER
- ☐ RE-TRANSFER AFTER GIVEN PERIOD OF TIME ELAPSES
- ☐ RE-TRANSFER ANOTHER TRANSFER METHOD
- ☐ RESET CAMERA OF TRANSFER DESTINATION

GO

FIG. 69